

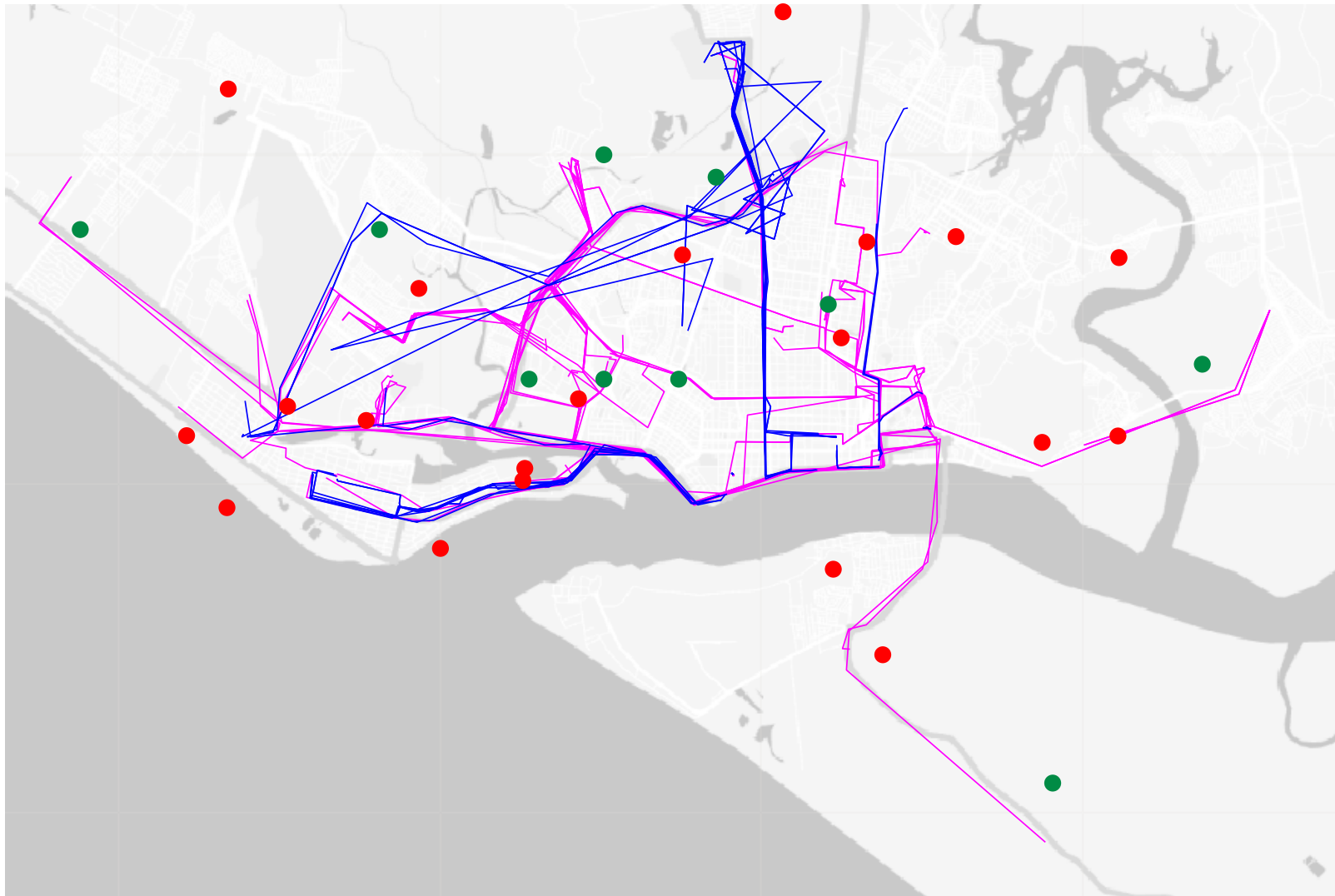
Sketching and Classifying Spatial Trajectories

*Trajectories
made easy!
with this one
simple trick*

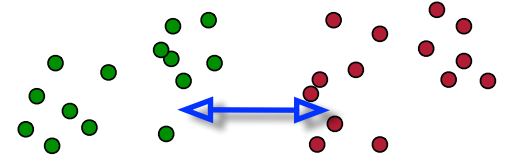
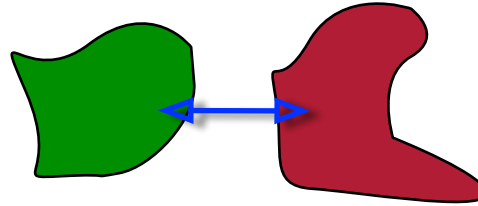
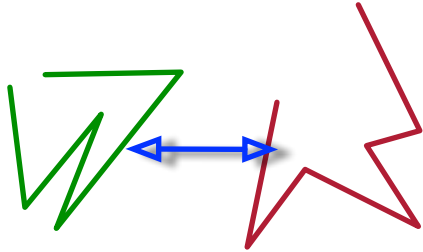
Jeff M. Phillips: University of Utah
Hasan Pourmahmood: University of Utah
Pingfan Tang: University of Utah -> Google

Classifying Trajectories?

Two sets of trajectories: **buses** and **cars**
Just using location, how to build classifier?

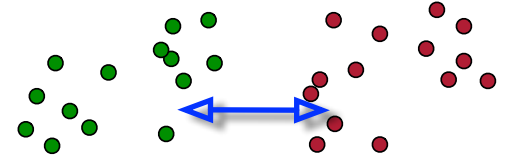
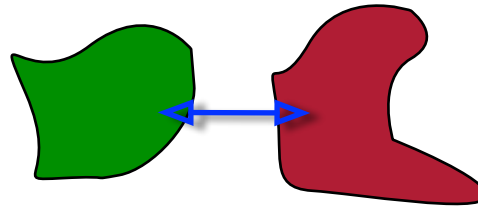
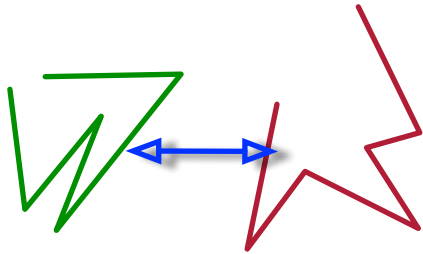


Distances between Shapes



Many distances: Hausdorff, Frechet, Dynamic Time Warping, Wasserstein, Kernel Distance, Turning Curve, ...

Distances between Shapes

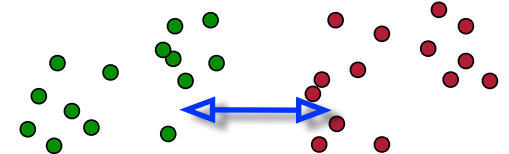
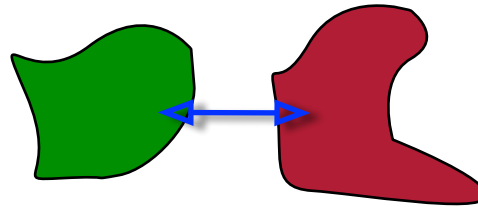
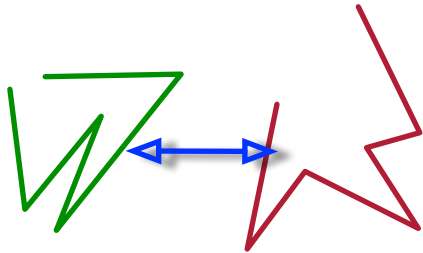


Many distances: Hausdorff, Frechet, Dynamic Time Warping, Wasserstein, Kernel Distance, Turning Curve, ...

Why are distances important?

- understand “shape” / model real-world properties
- search queries in shape database
- *learn* something about shapes

Distances between Shapes



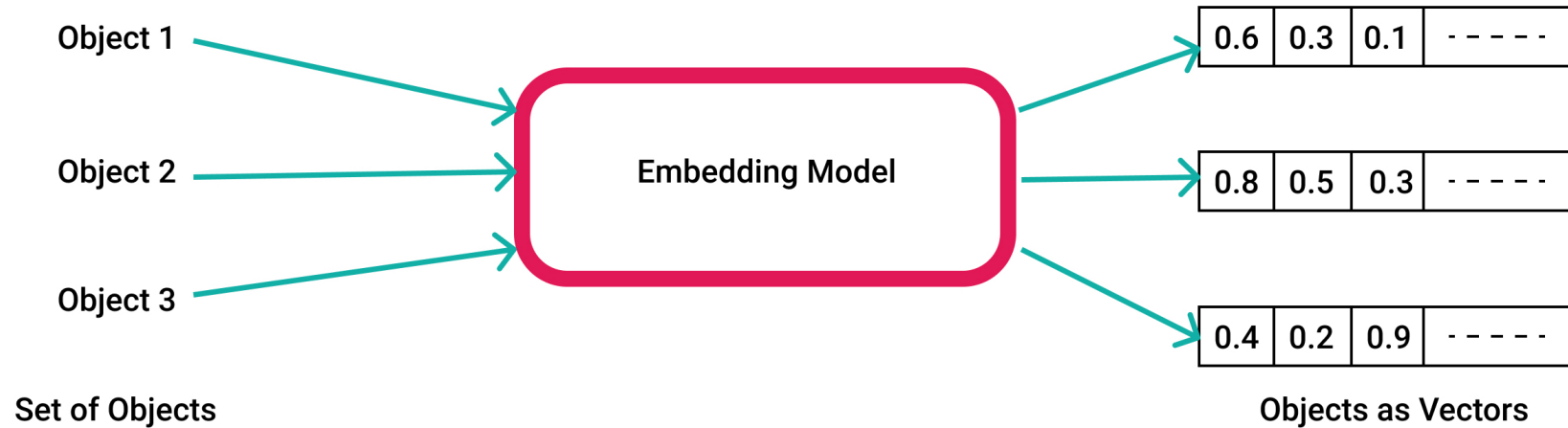
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metric < inner product in RKHS < Euclidean representation

Feature Vectors



Object

Vector

Task



Pinecone

database for vectors
\$100M in VC funding



IMAGE



IMAGE
TRANSFORMER

[1.3, 0.6, 1.2, -1.3, ...]

Object recognition, deduplication,
scene detection, product search, ...



TEXT



NLP
TRANSFORMER

[0.3, -0.4, 1.2, 0.3, ...]

Translation, understanding, Sentiment,
Question Answering, Semantic Search, ...



AUDIO



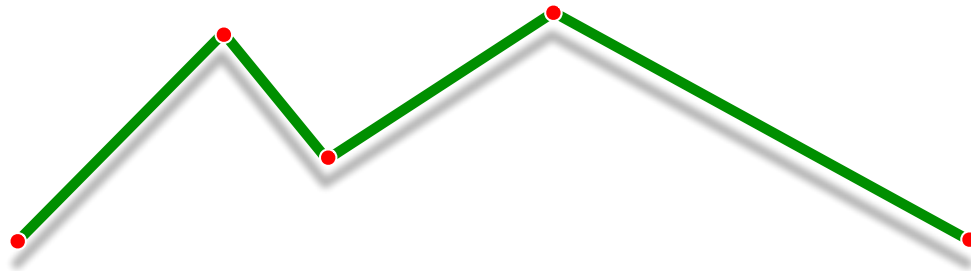
AUDIO
TRANSFORMER

[1.2, -0.3, 0.7, -1.8, ...]

Anomaly detection, speech-to-text, music
transcription, machinery malfunction, ...

MinDist Sketch

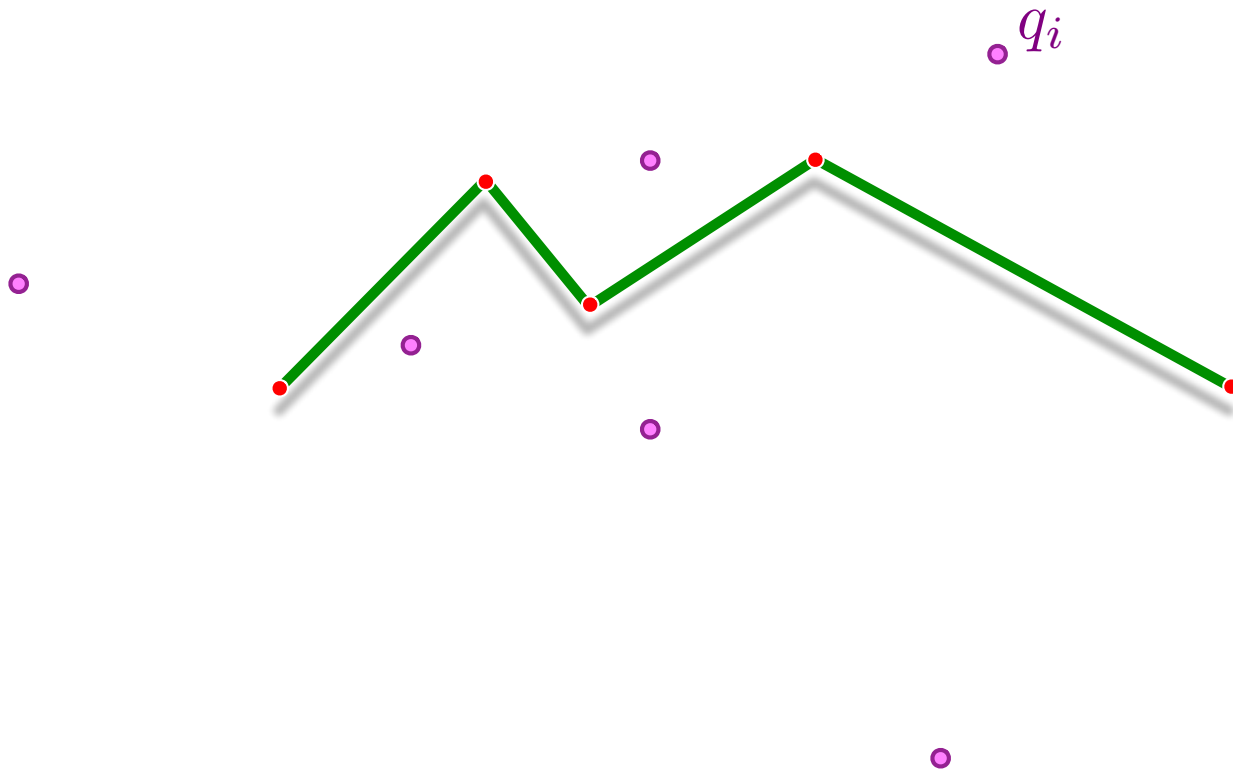
shape J



MinDist Sketch

shape J

landmarks Q



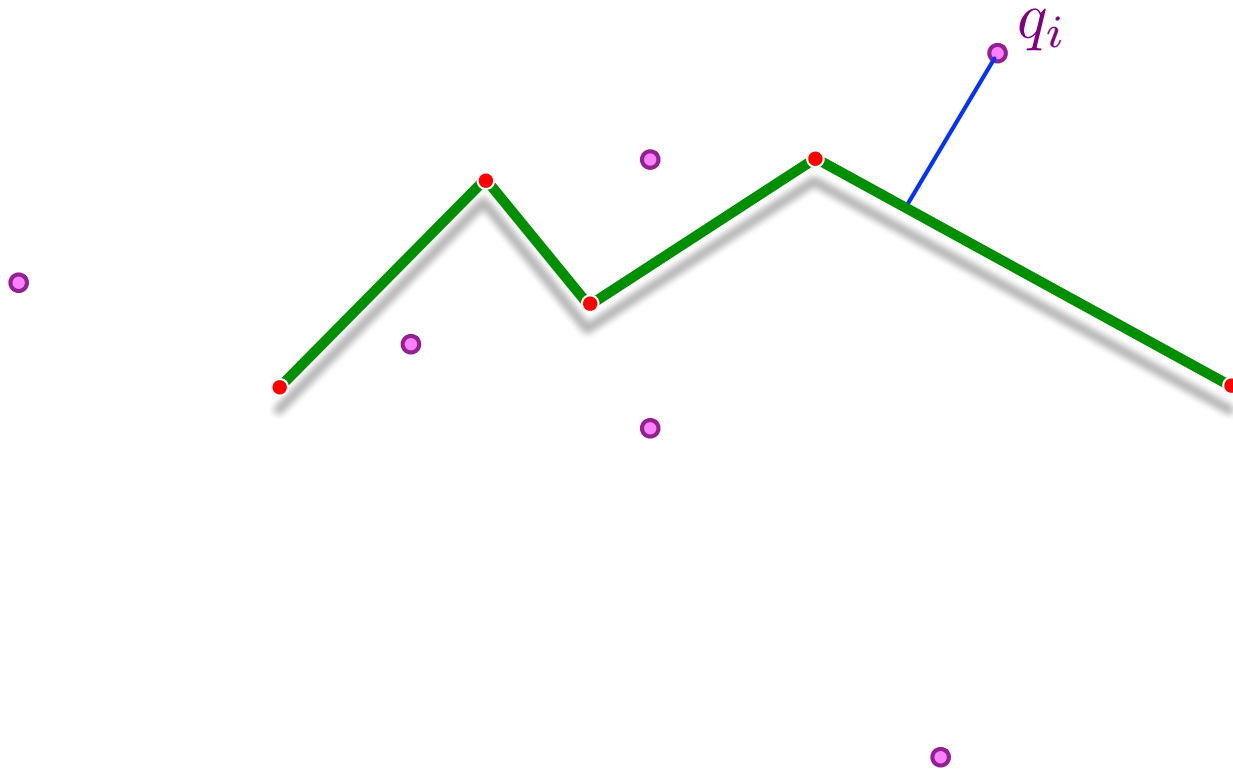
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$$v_i(J) = \inf_{p \in J} \|q_i - p\|$$



MinDist Sketch

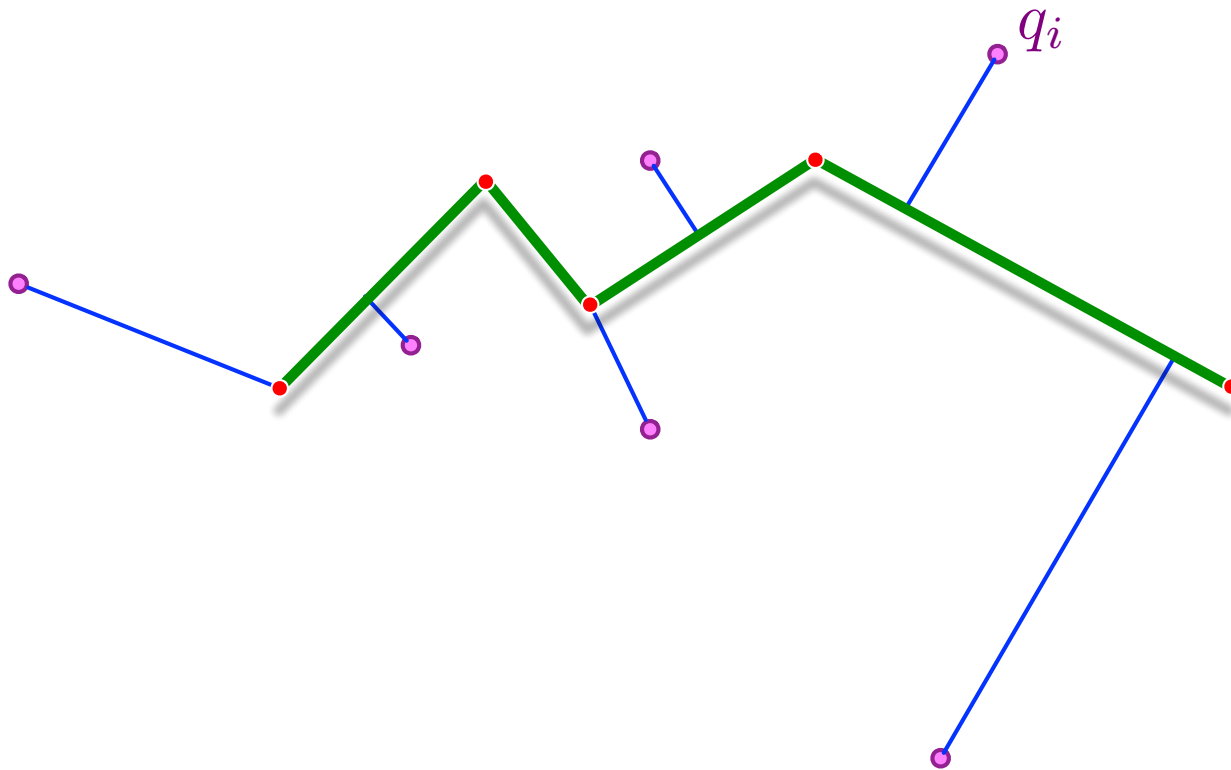
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$$v_i(J) = \inf_{p \in J} \|q_i - p\|$$

$$v(J) = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \dots \\ v_n \end{bmatrix}$$



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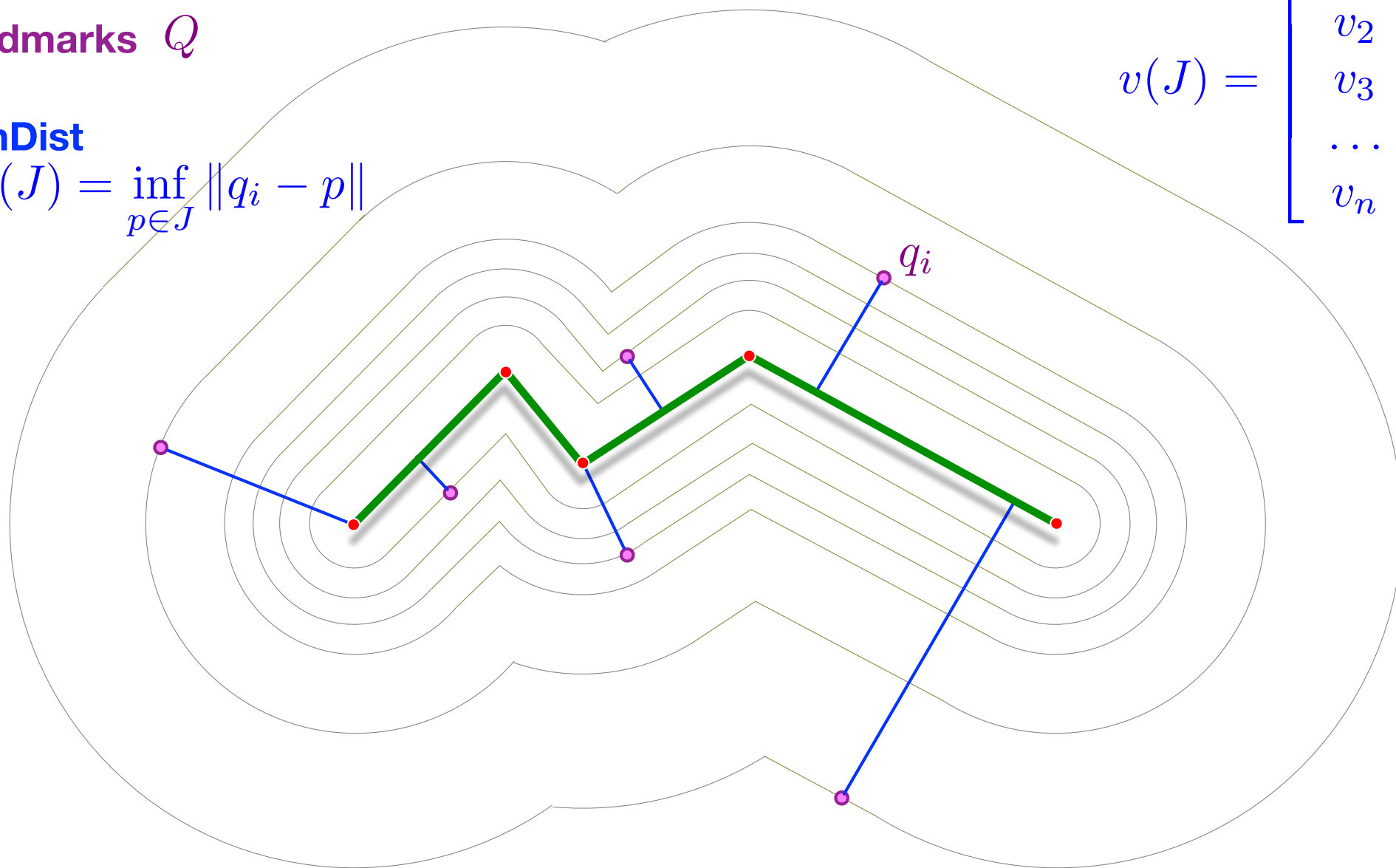
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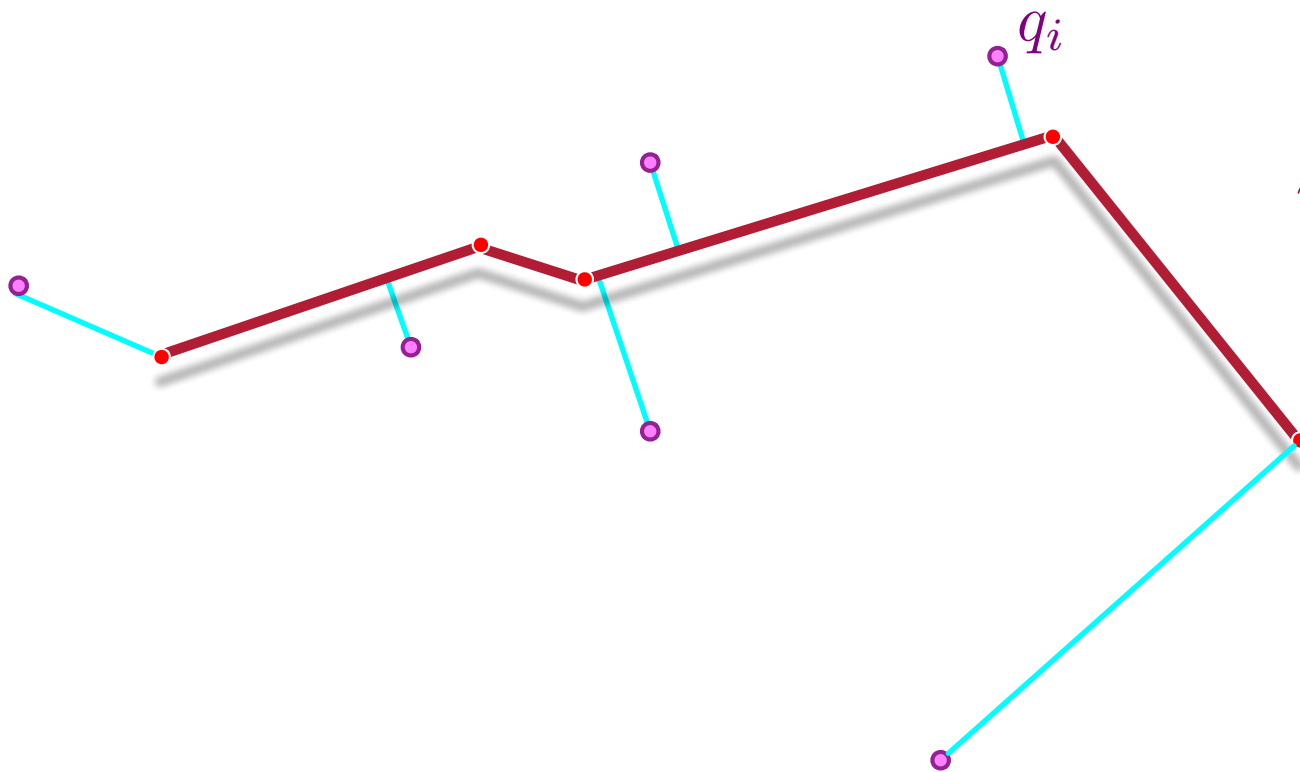
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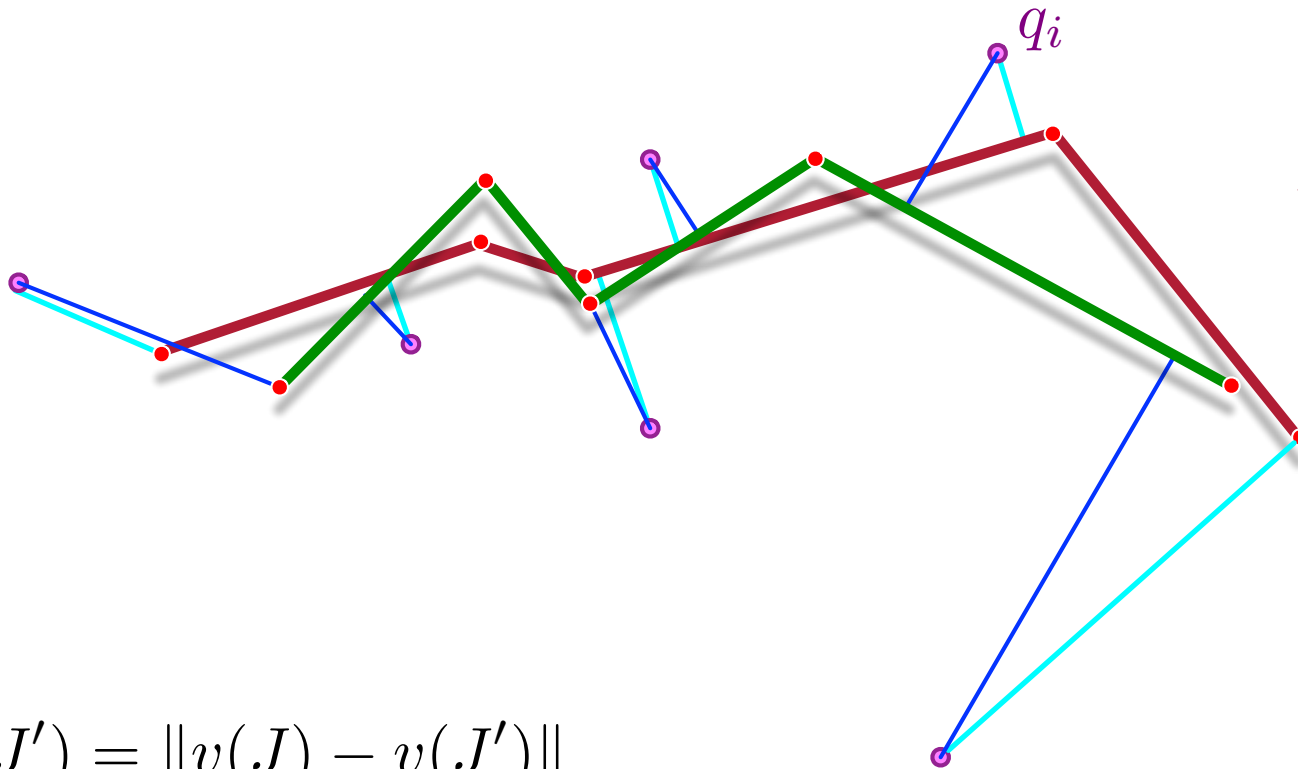
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$$d_Q(J, J') = \|v(J) - v(J')\|$$

Phillips and Tang
SIGSPATIAL 2019

MinDist Sketch

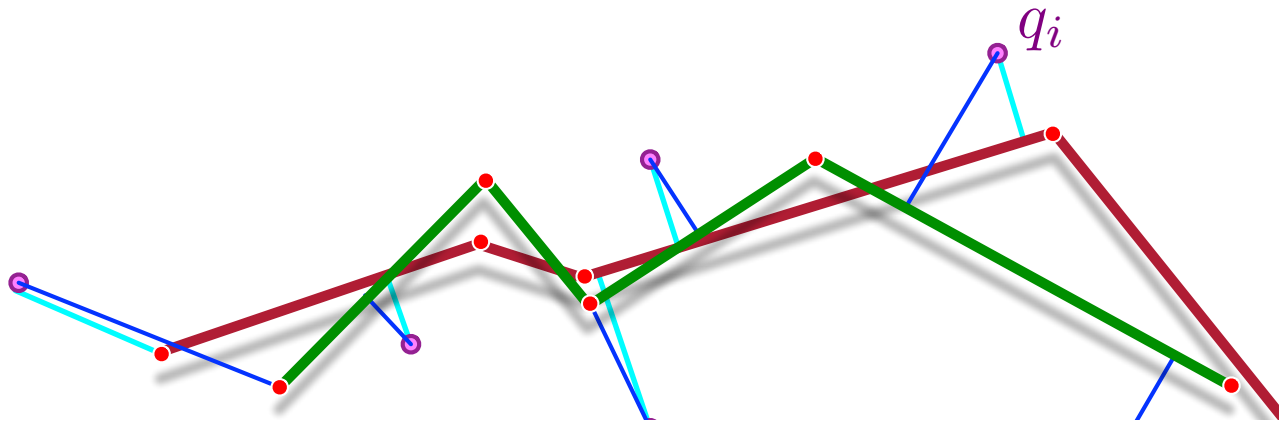
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OK, so is this a good distance?

$$d_Q(J, J') = \|v(J) - v(J')\|$$

Phillips and Tang
SIGSPATIAL 2019

Clustering

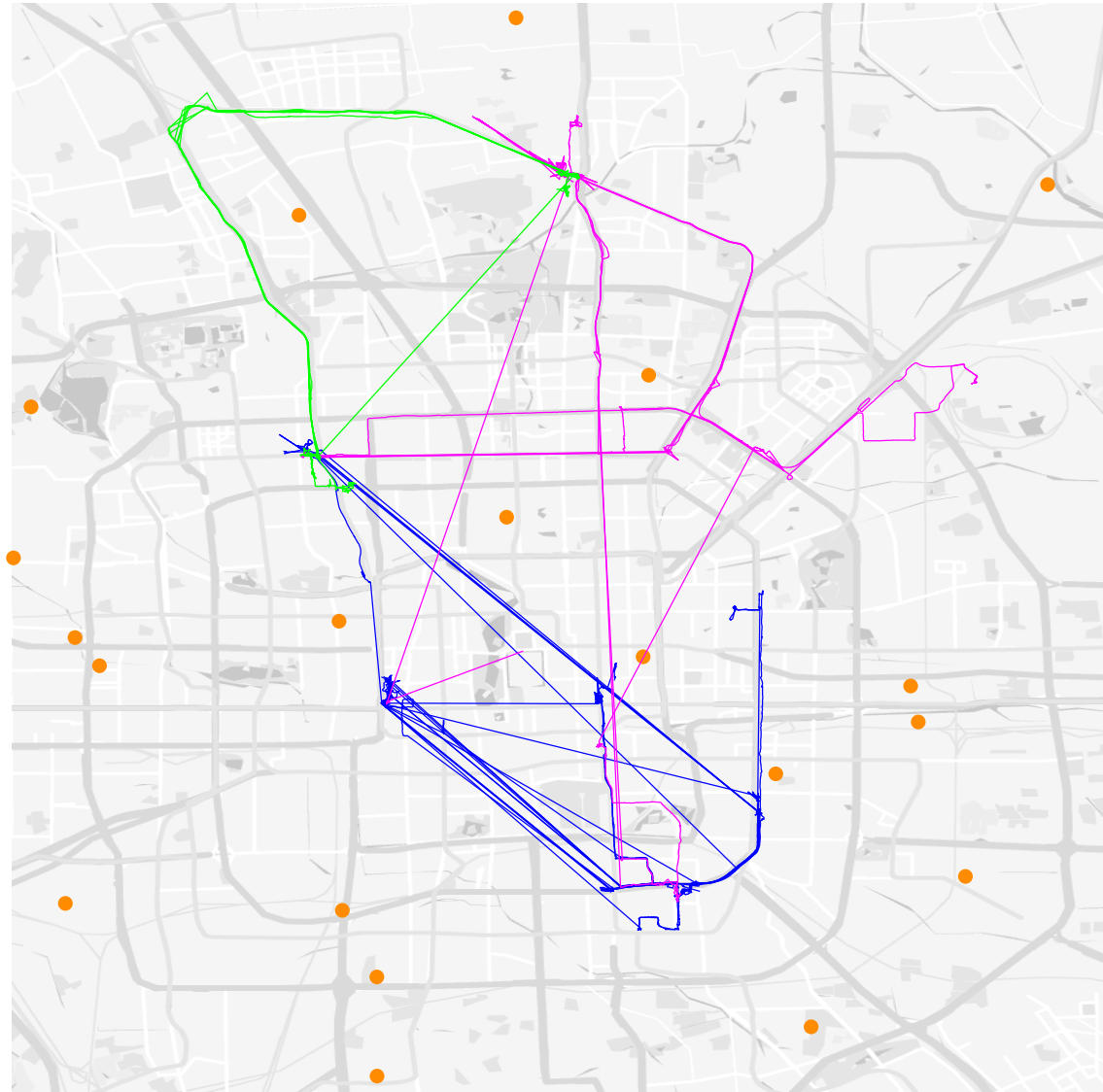
Consider 42 (Geolife) GPS traces of car routes in Beijing

Set Q as 20 POIs

map trajectories to

$$v(\gamma_1), \dots, v(\gamma_{42}), \in \mathbb{R}^{20}$$

run k-means!



Nearest Neighbor Queries

3 million trajectory
36 GB storage

Set Q as 20 POIs

K-Graph <https://github.com/aaalgo/kgraph>

an optimized Euclidean distance NN search

preprocess time 62 (s)

sketch time 109 (s)

query time 0.00037 (s)

State of the art
(on 10-40 GB)

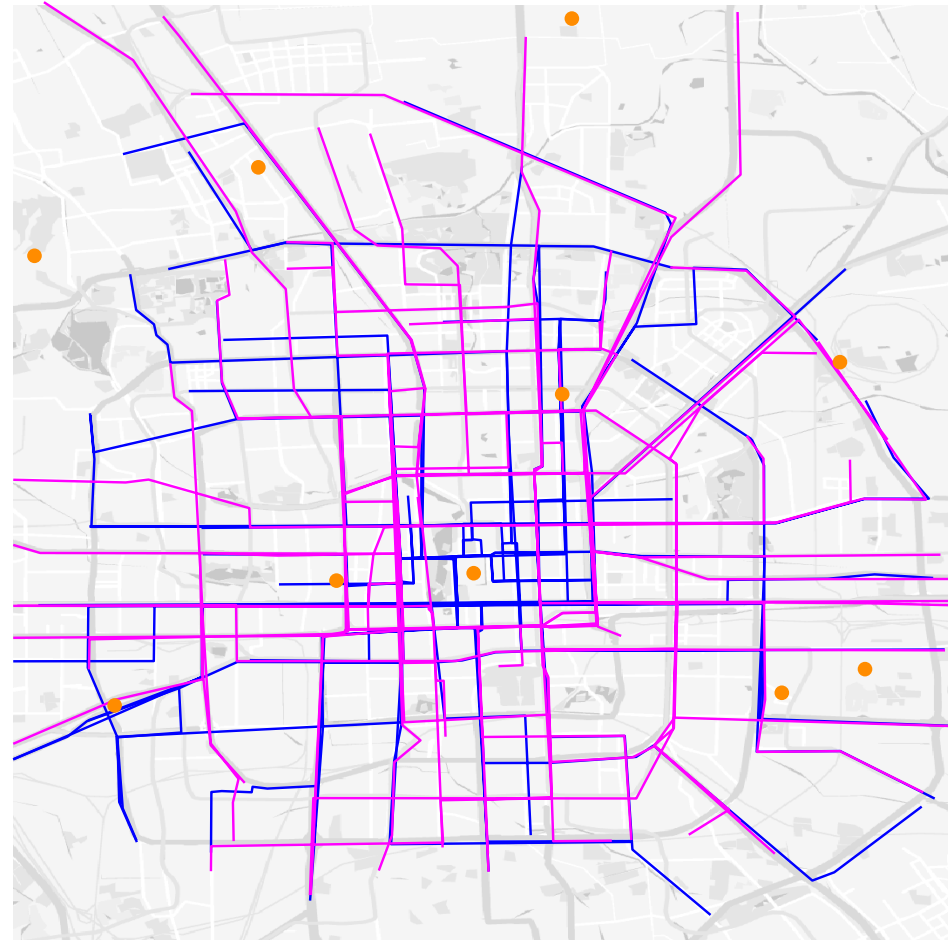
Xie et al (VLDB 17)

- Hausdorff : 50 (s)

Shang et al (SIGMOD 18)

- DTW : 0.01 (s)

on 256 cores



Is d_Q a Metric?

$$d_Q(J, J') = \|v(J) - v(J')\|$$

For set of objects \mathcal{T}

a distance $d : \mathcal{T} \times \mathcal{T} \rightarrow \mathbb{R}^+$ is a **metric** if

- symmetry: $d(a, b) = d(b, a)$
- identity: $d(a, b) = 0$ if and only if $a = b$.
- triangle inequality: $d(a, c) + d(c, b) \geq d(a, b)$

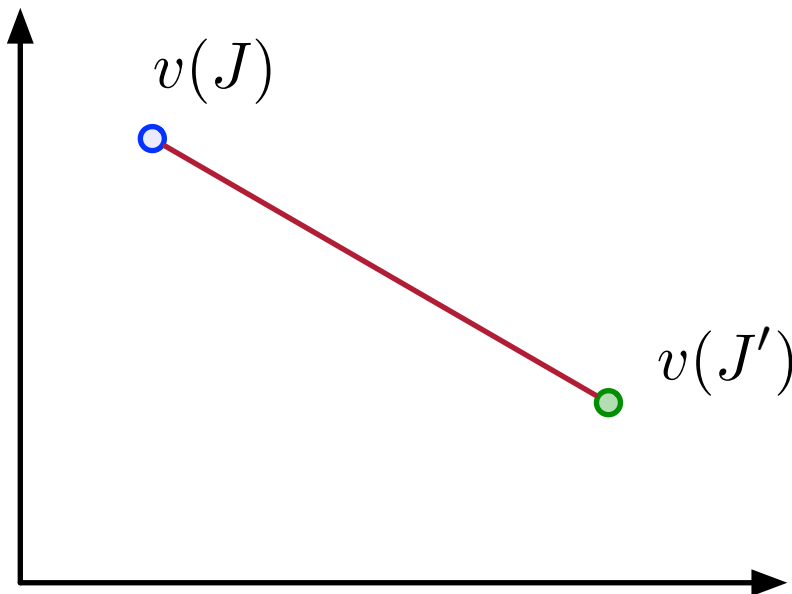
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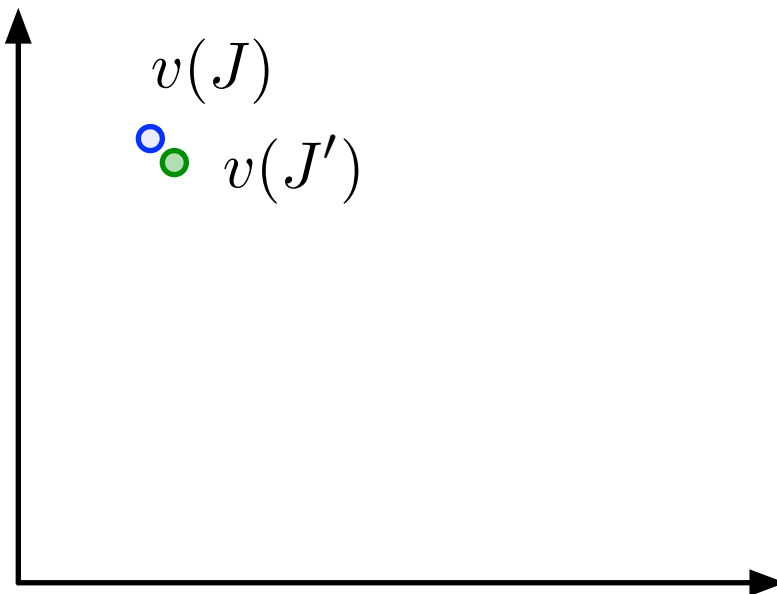
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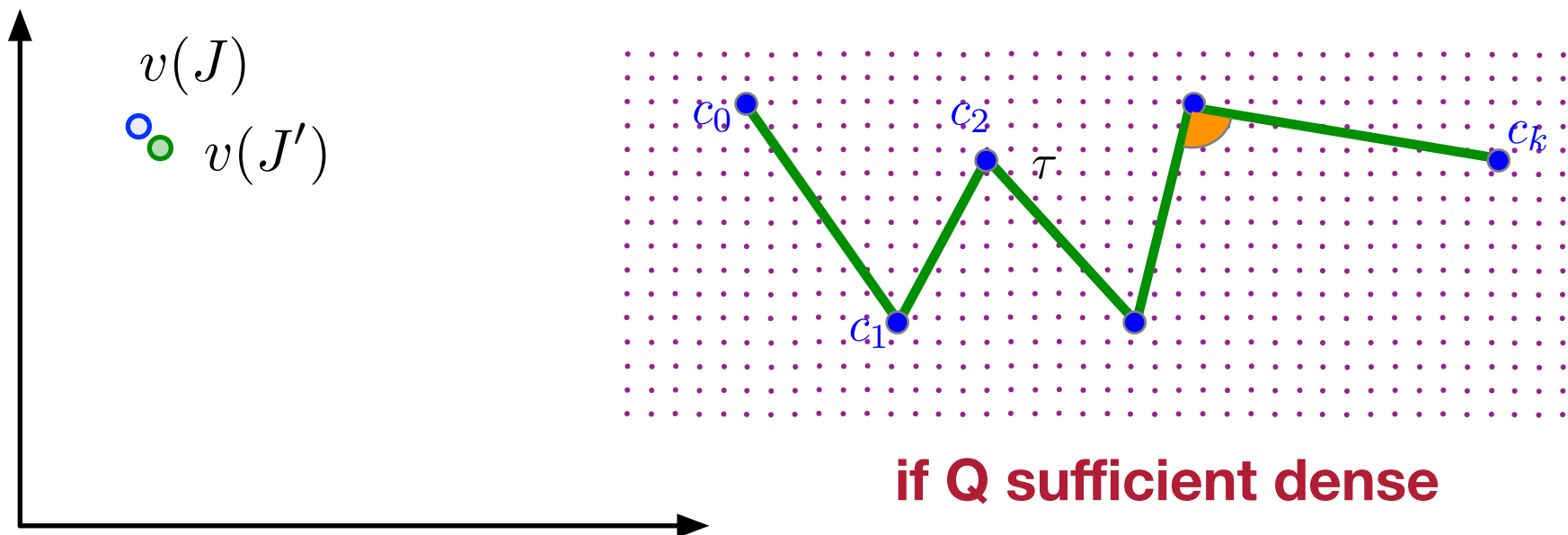
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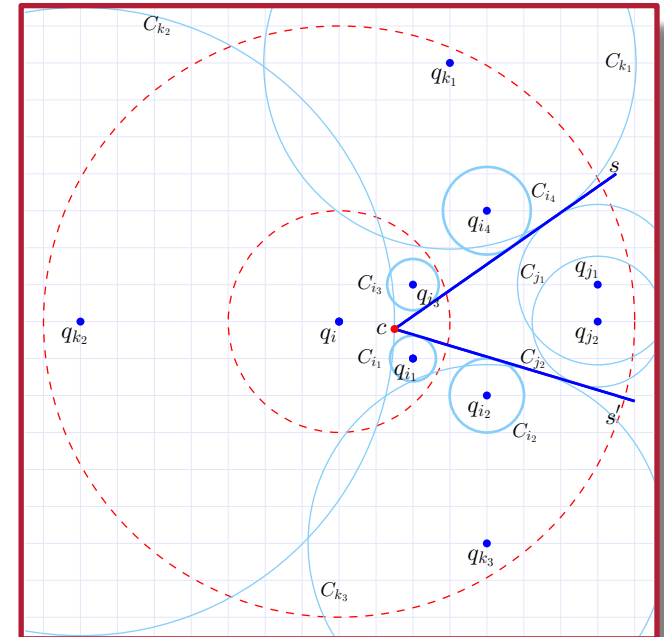
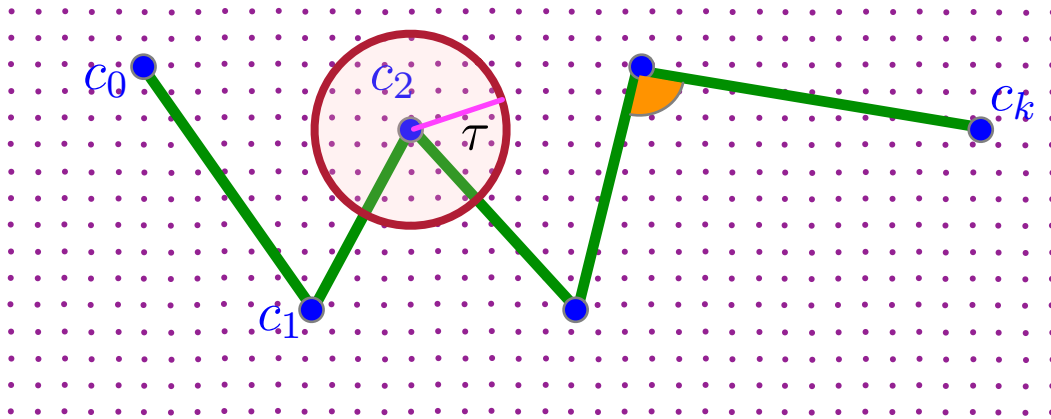
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Curve Reconstruction

Shapes are k -pl curves (with τ -separated critical points c_i).

If Q is dense enough, we can reconstruct J from sketch vector $v(J)$.

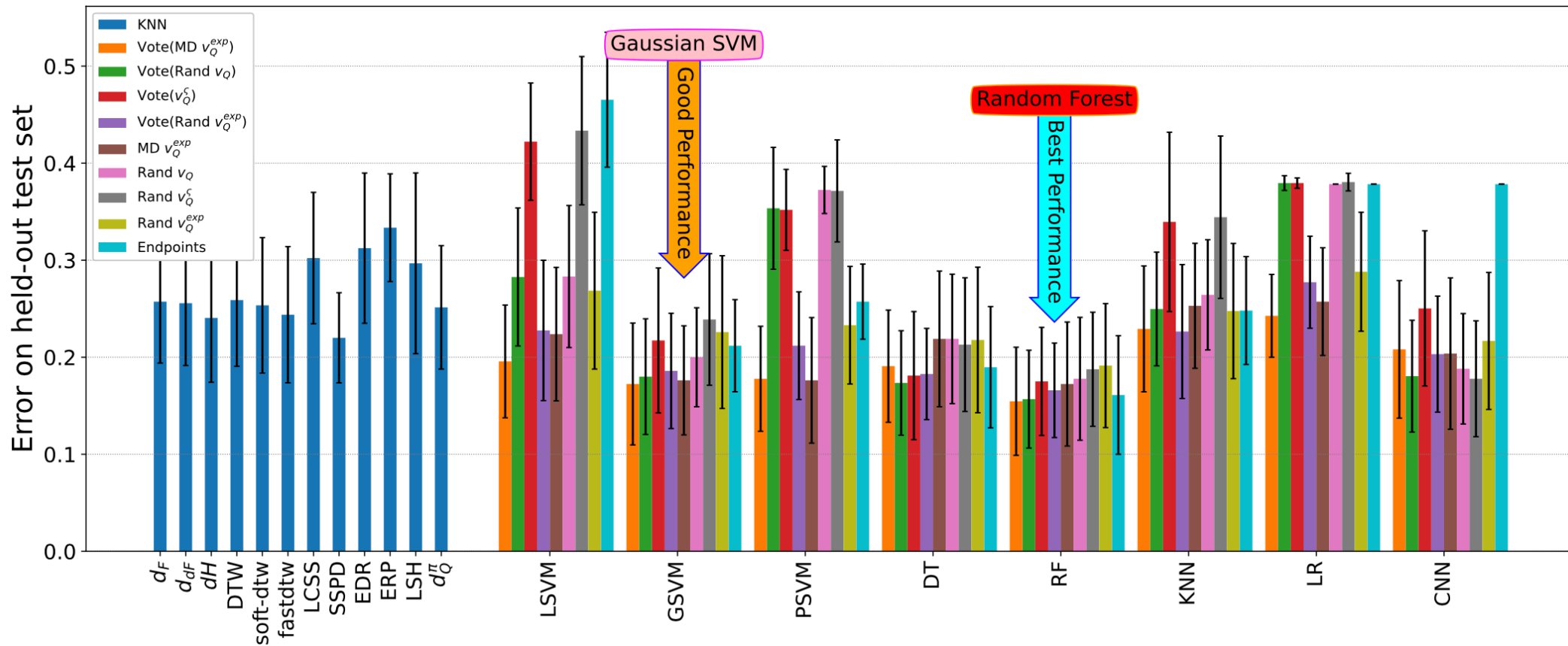
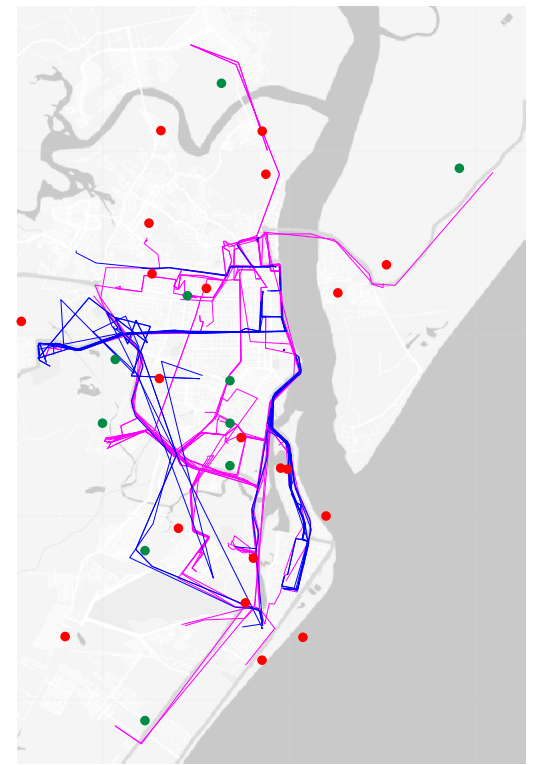


Classification

Compare KNN, SVM, Random Forest, CNN, etc

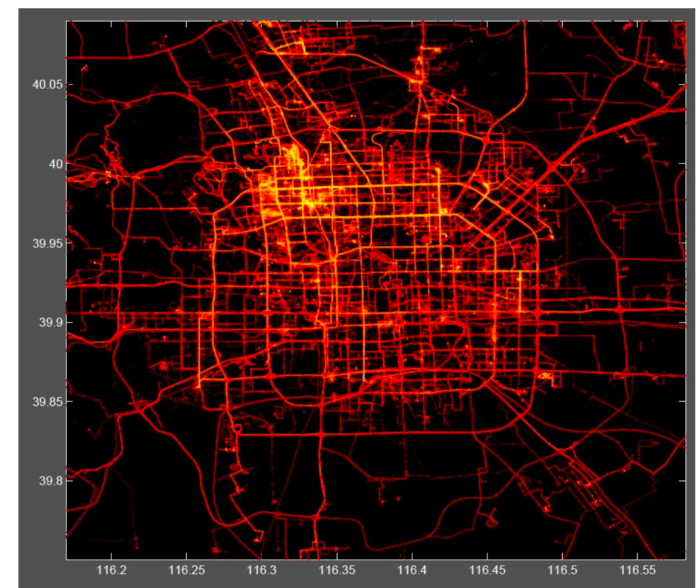
to KNN on discrete Frechet, DTW, Hausdorff, LCSS, Edit distance for real sequence, ...

Bus vs. Car in Aracaju



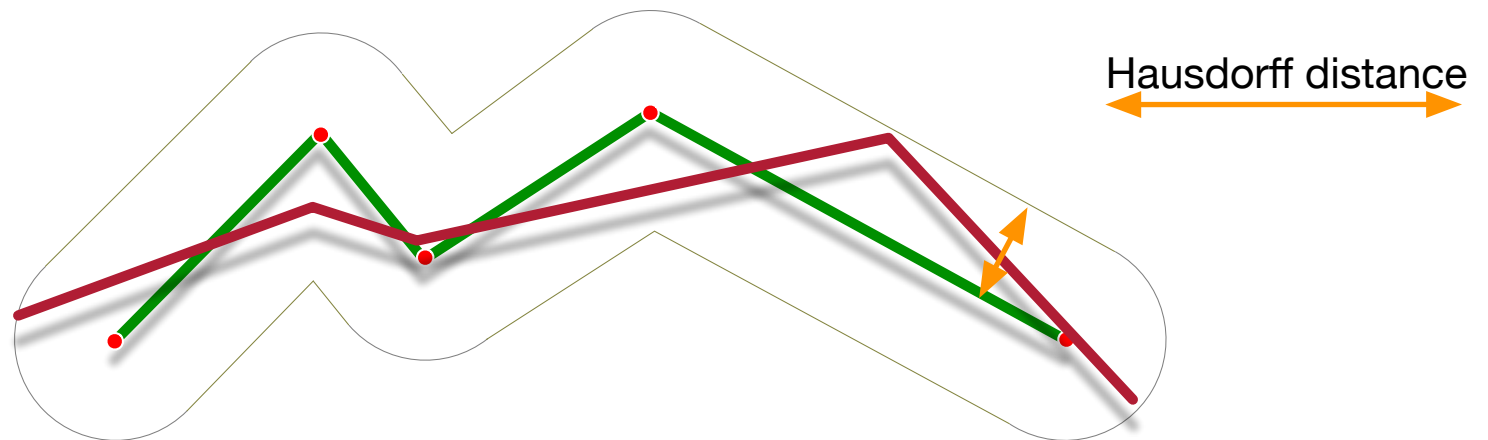
Classification

Geolife Trajectory Data Set
Predict **mode** of transportation



Study	Misclassifn Rate
Using CNN [ETNK2016]	32.1%
Using CNN [WLJL2017]	25.9%
Inference plus Decision Tree [ZLCXM2008]	23.8%
Using CNN [DCHR2020]	23.2%
Our Model with v_Q vectorization	18.1%
Our Model with v_Q^{s+} vectorization	16.4%
Our Model with MDv_Q^+ vectorization	15.4%
Using CNN [DH2018]	15.2%
Our Model with v_Q^+ vectorization	11.9%

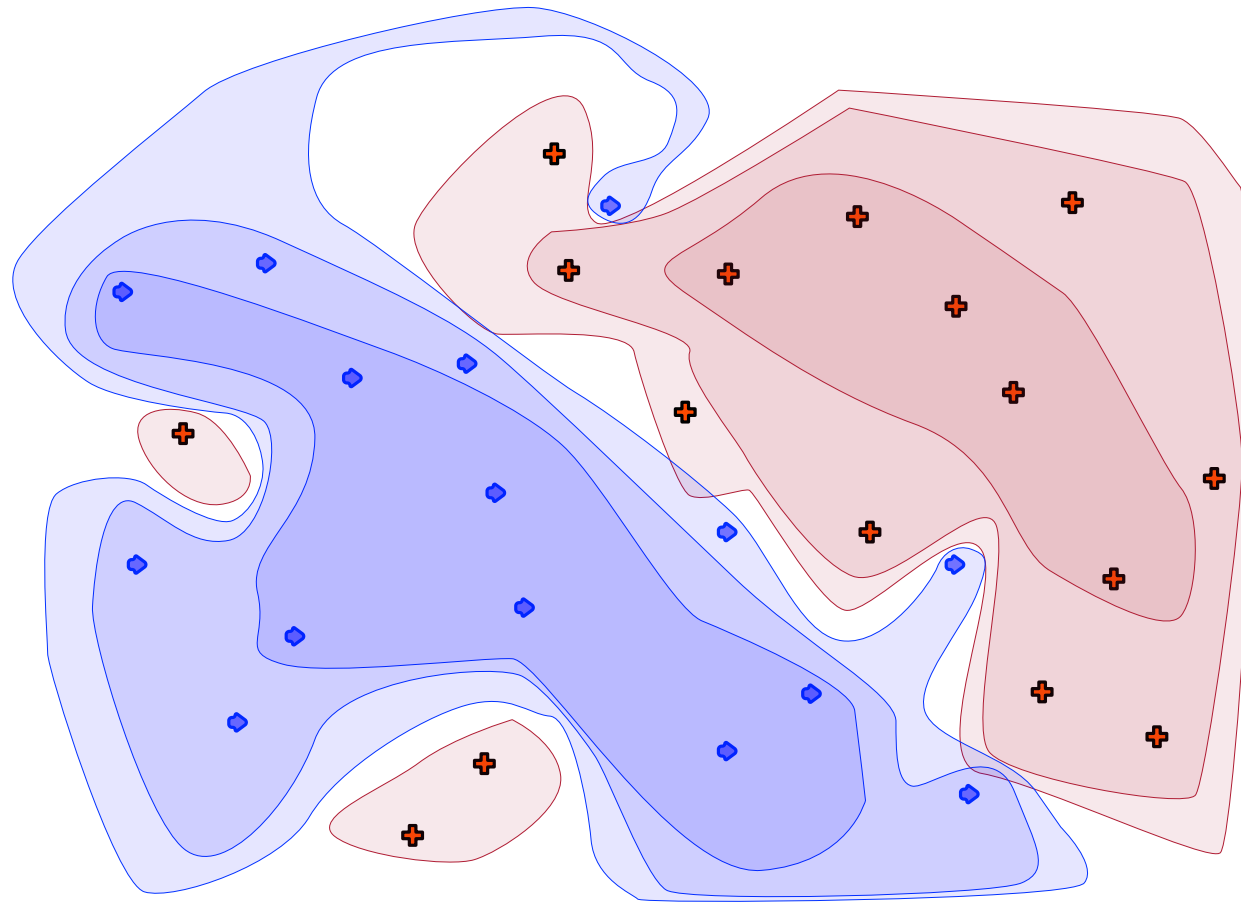
Are trajectories “learnable”?



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Consider data (X, y) with $X \sim \mu$ labels $y_i \in \{-1, +1\}$.

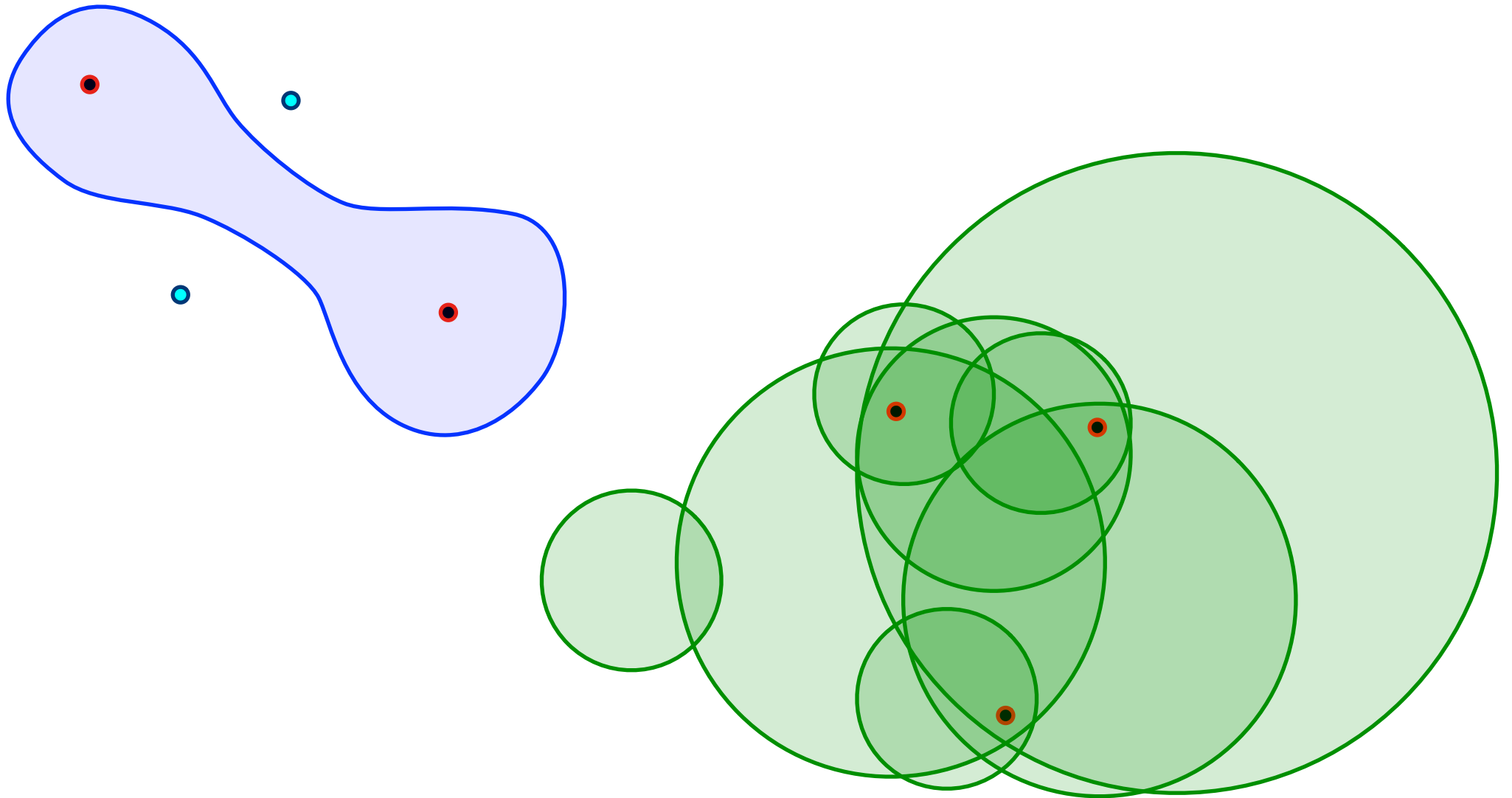
Range space (X, \mathcal{B}) with VC-dimension ν



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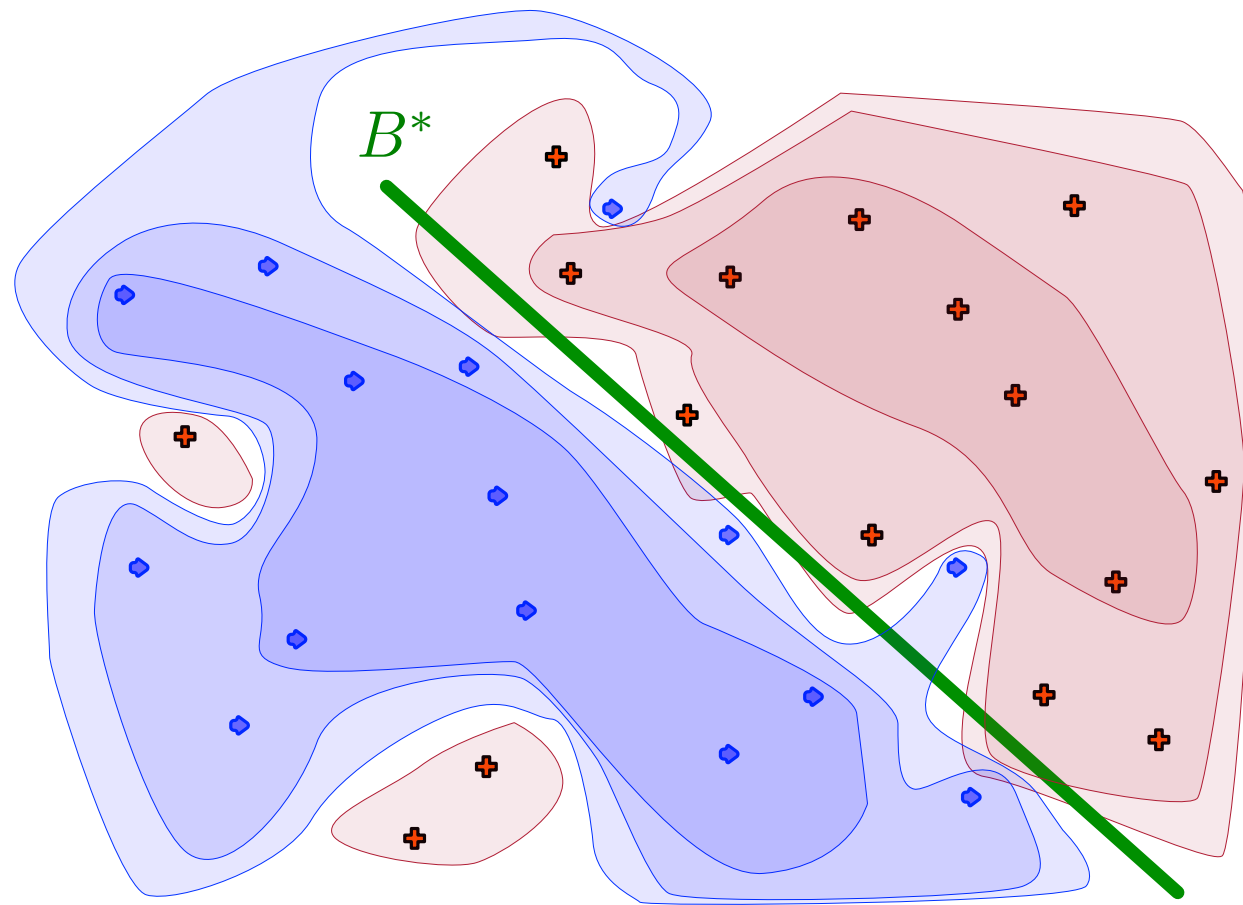


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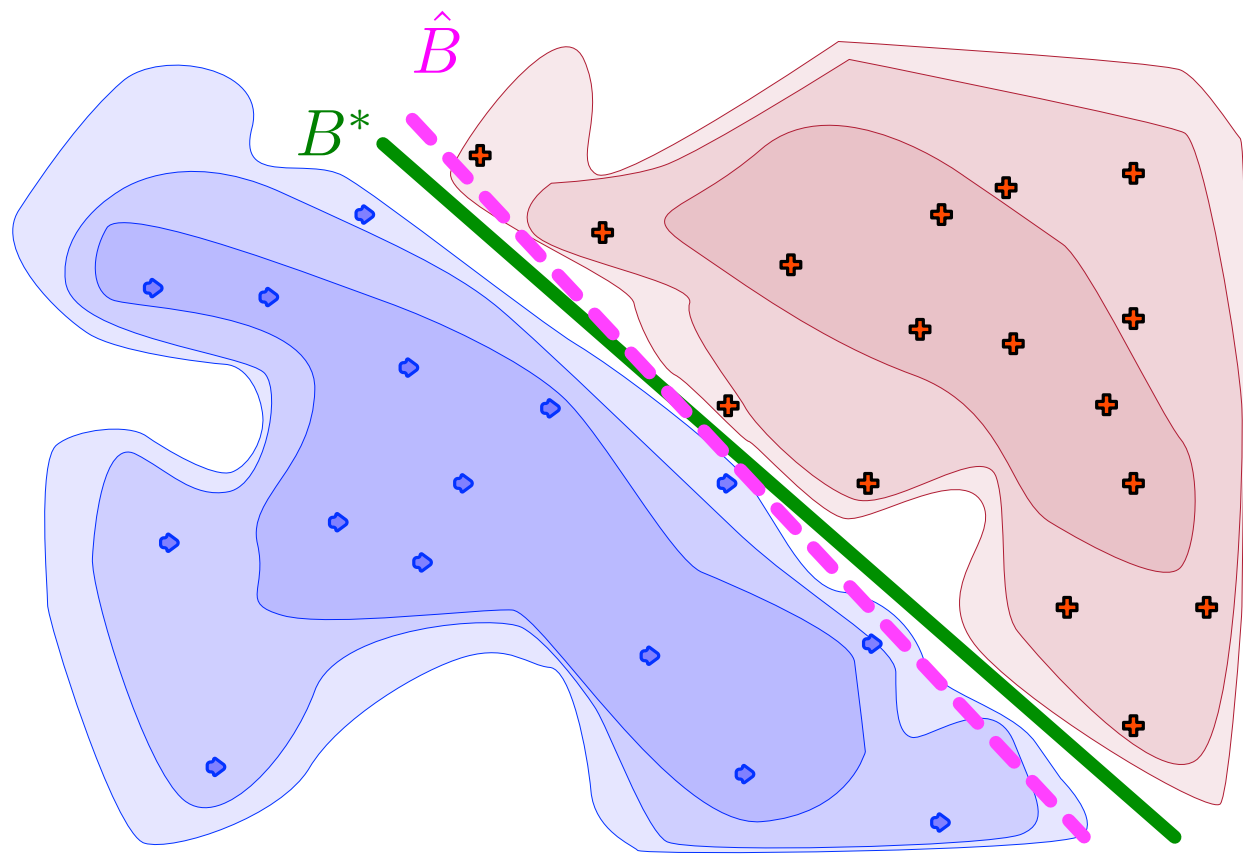
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To learn $\hat{B} \in \mathcal{B}$ on X so $|\Delta_\mu(\hat{B}) - \Delta_\mu(B^*)| \leq \varepsilon$

- if $\Delta_\mu(B^*) = 0$, then need $|X| = O((\nu/\varepsilon) \log \frac{\nu}{\varepsilon})$



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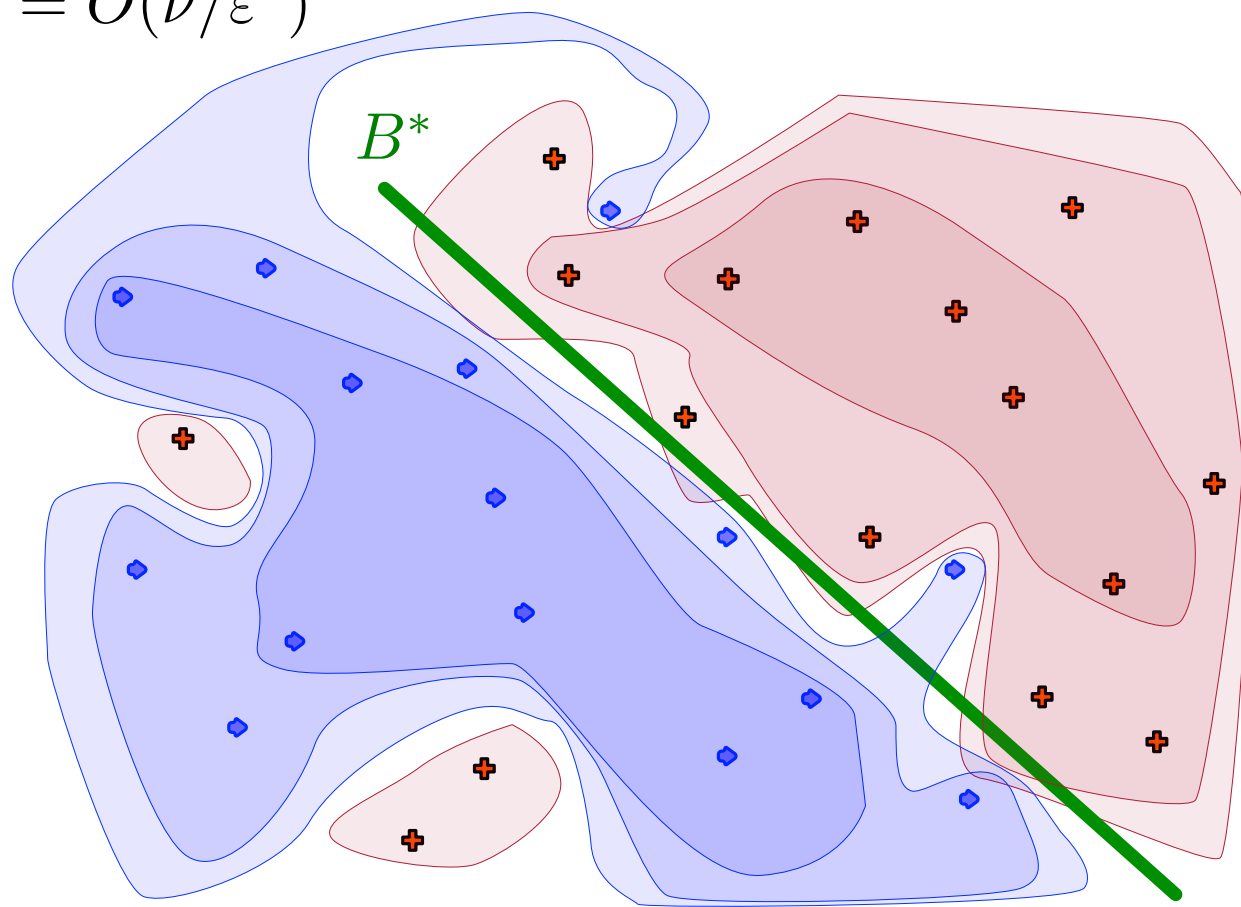
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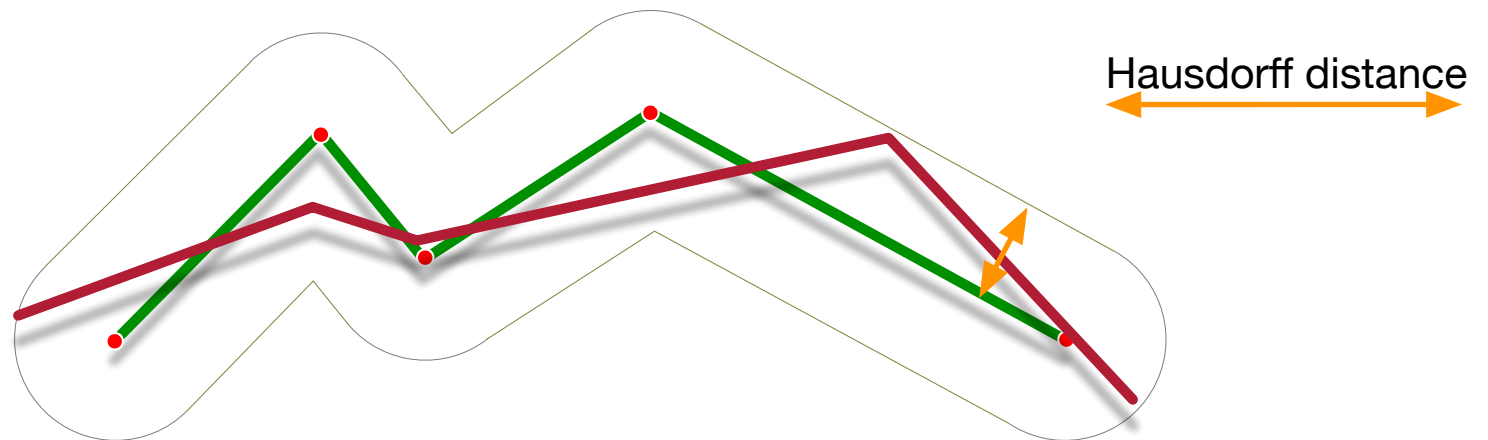
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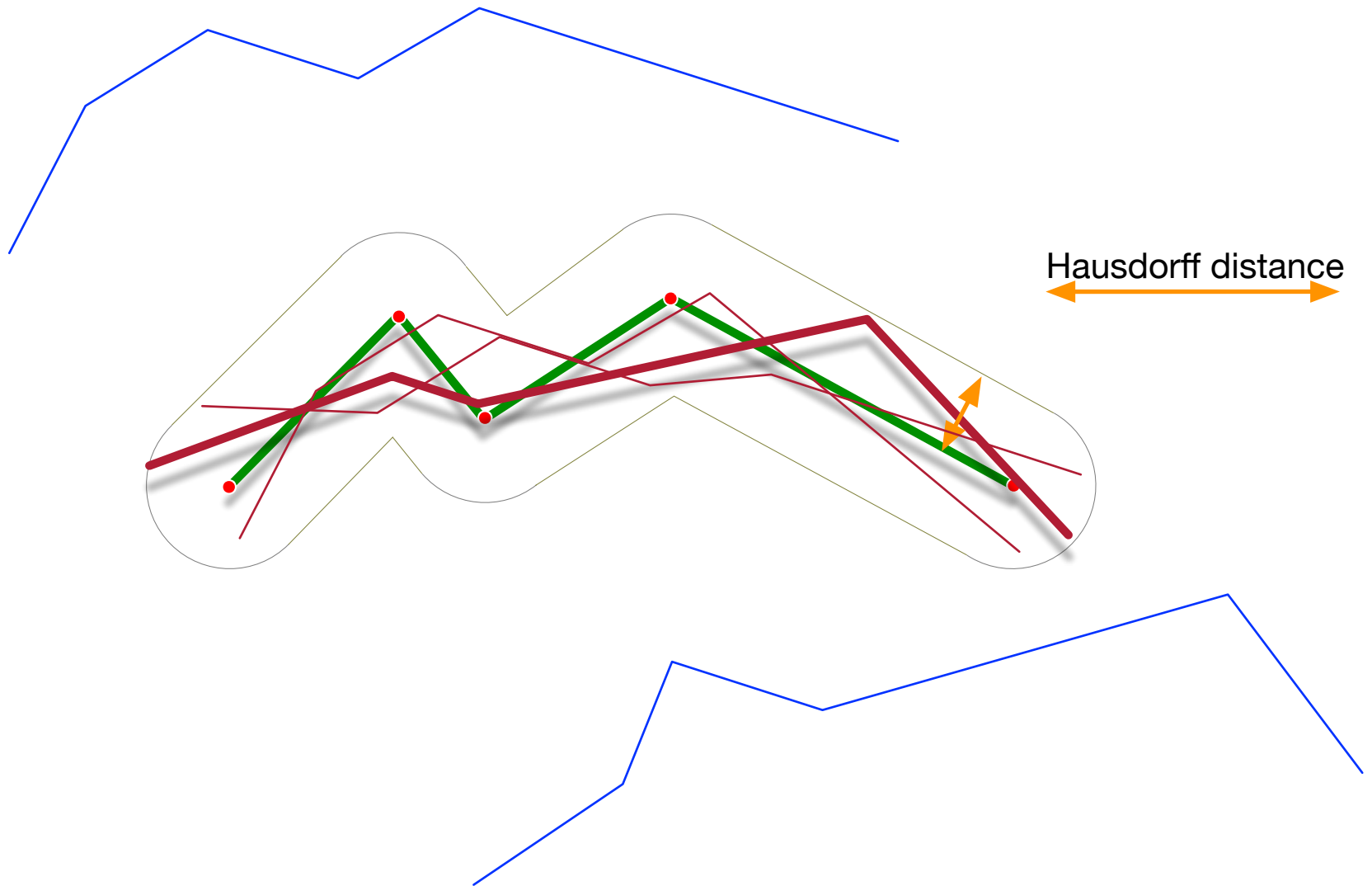
- if $\Delta_\mu(B^*) = 0$, then need $X = O((\nu/\varepsilon) \log \frac{\nu}{\varepsilon})$
- if $\Delta_\mu(B^*) > 0$, then need $X = O(\nu/\varepsilon^2)$



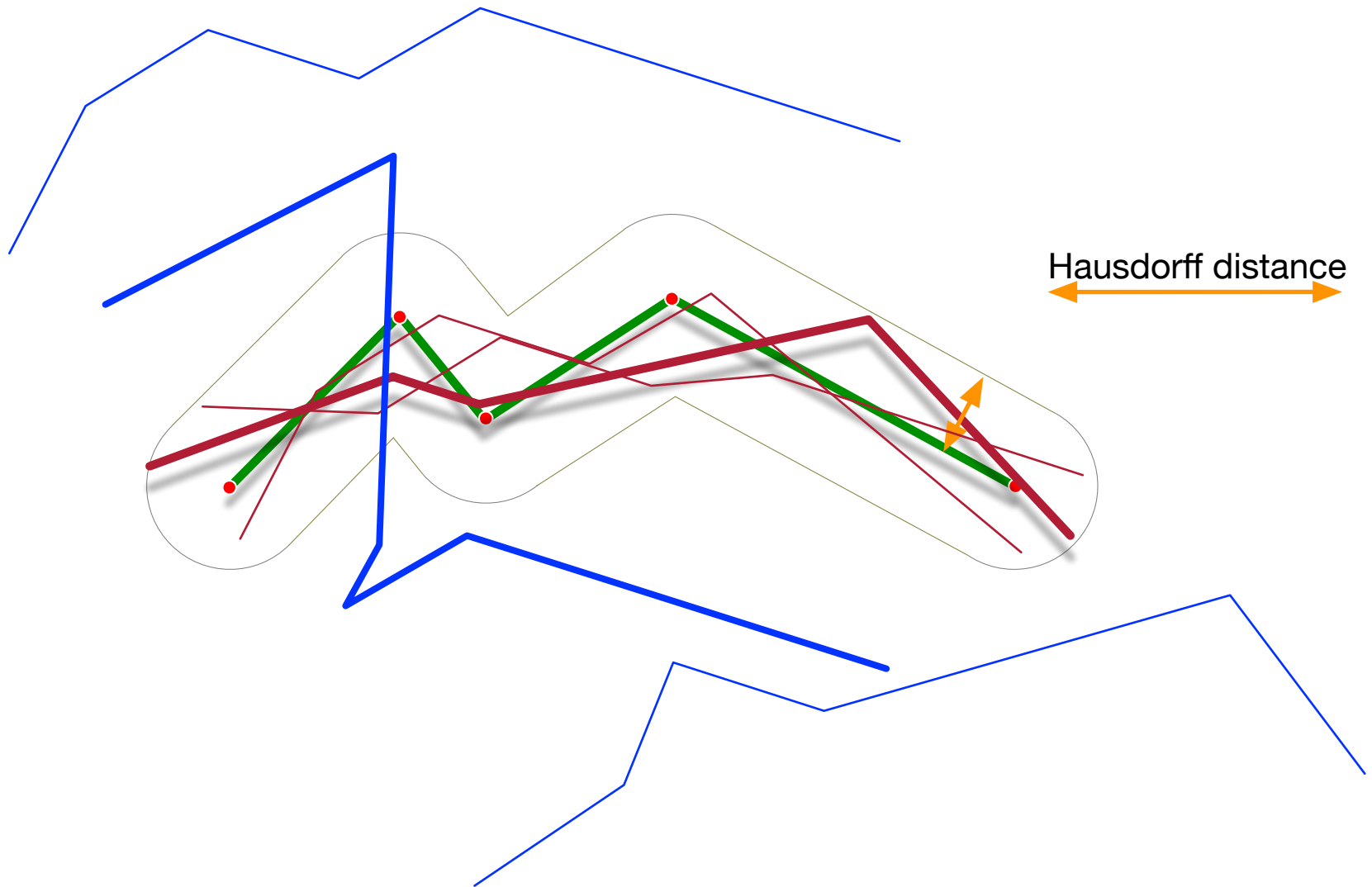
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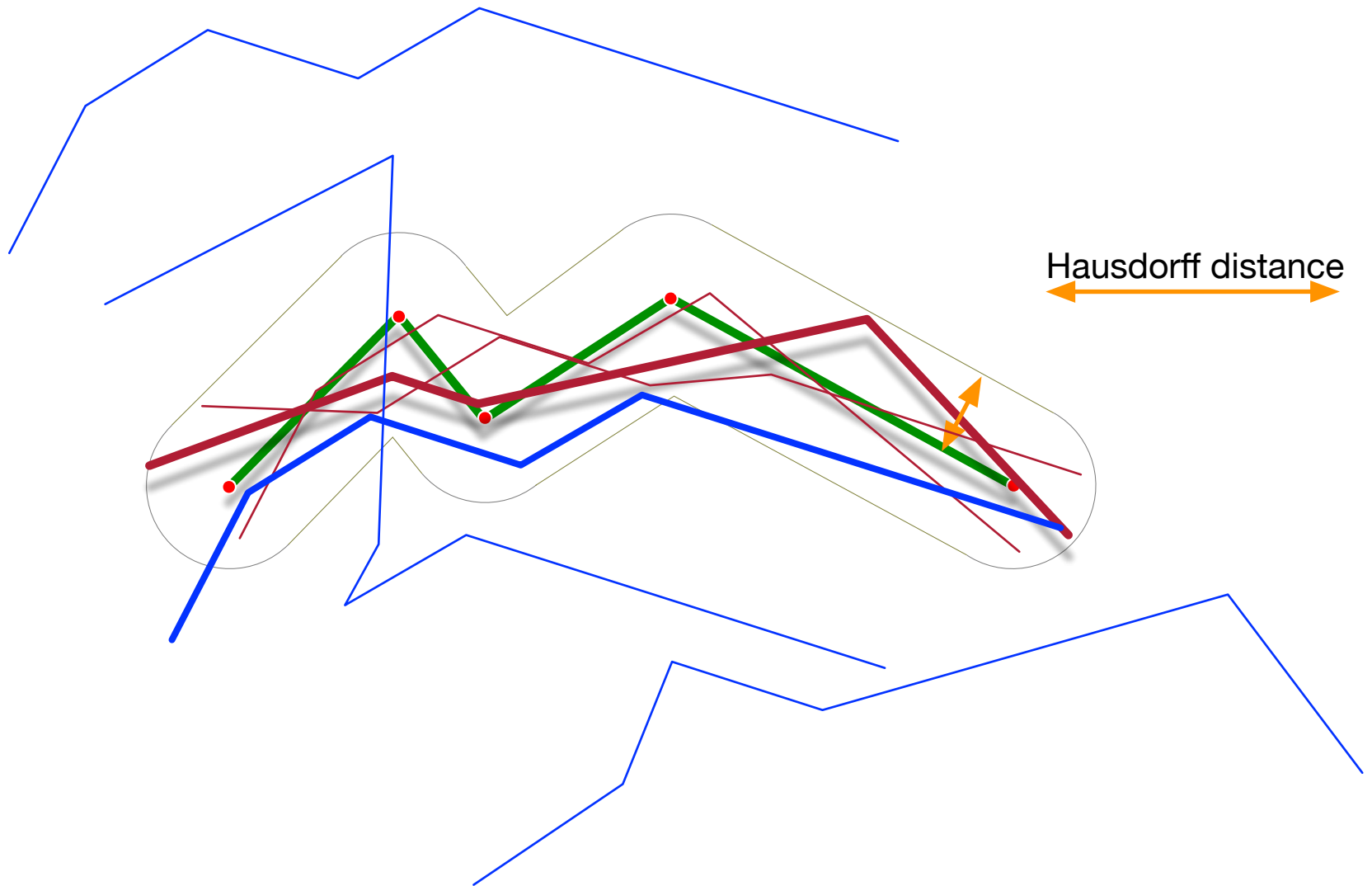
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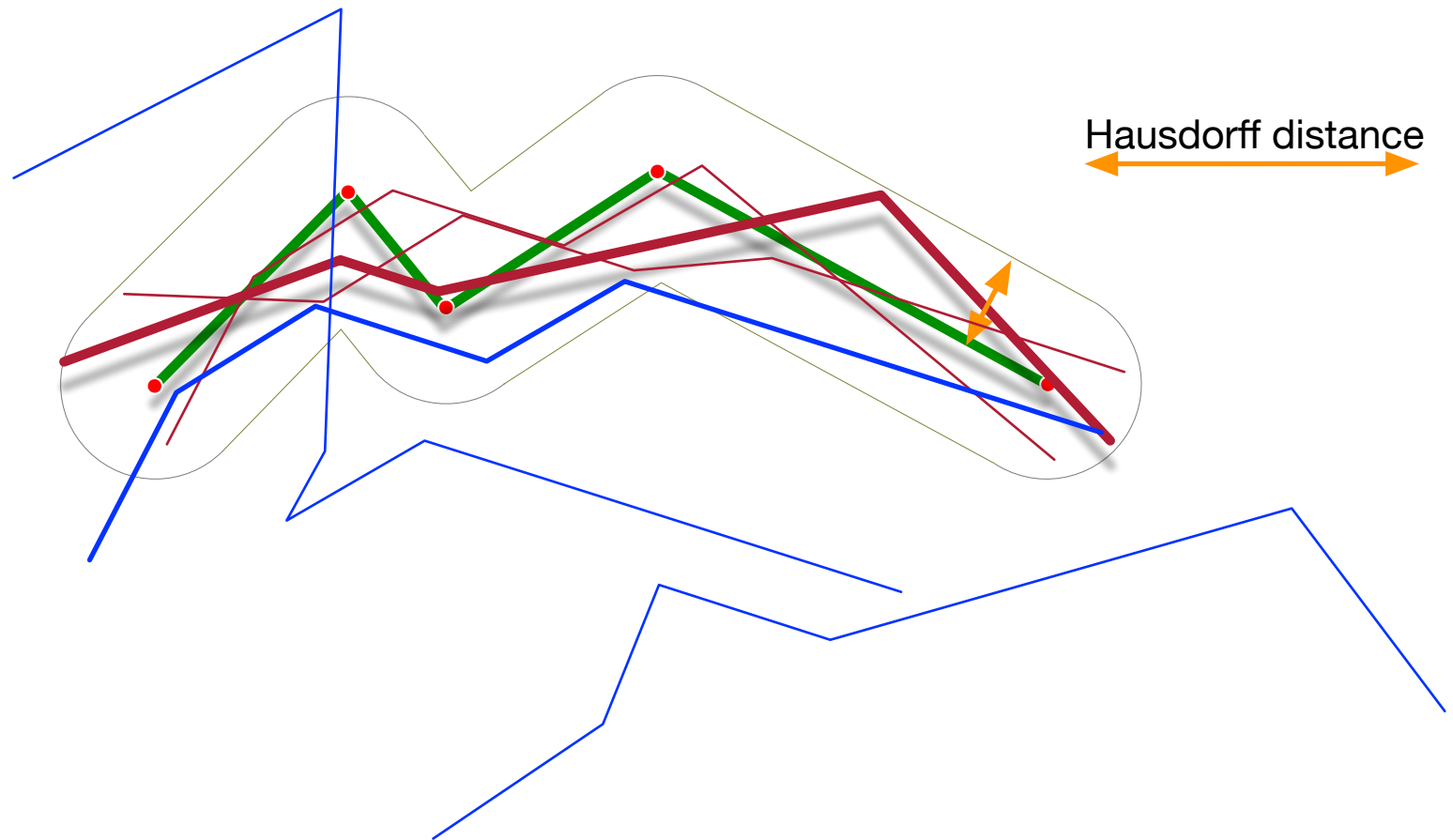
VC dimension ν : how complex is learning

Hausdorff : $v = O(d^2 k^2 \log(dkm))$

Frechet : $v = O(d^2 k^2 \log(dkm))$

d = dimension, k length of query curve, m length of data curves

[Driemel, Nusser, Phillips, Psarros 19]



Are trajectories “learnable”?

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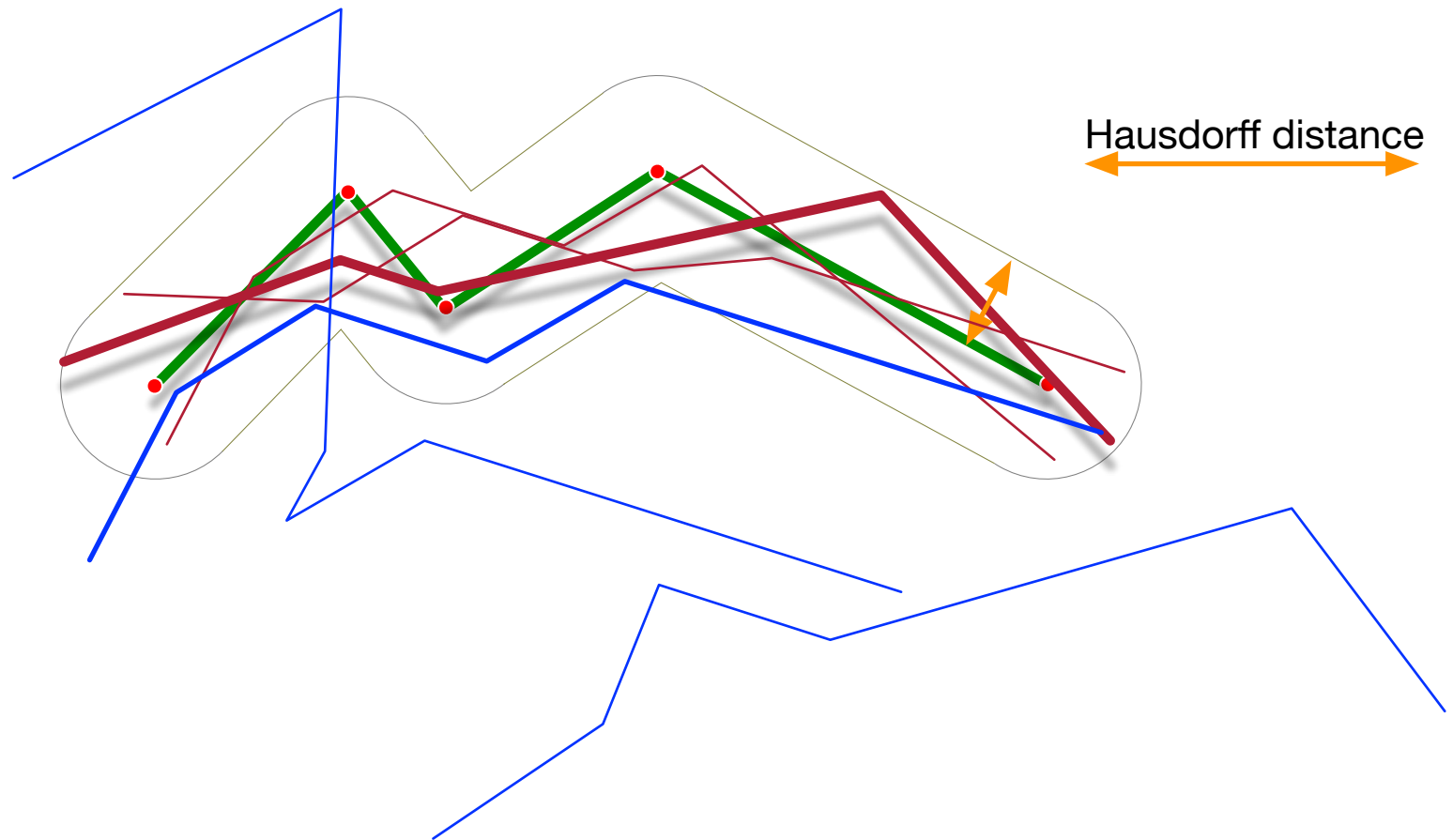
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~~[Driemel, Nusser, Phillips, Psarros 19]~~

[Brunig, Driemel: SODA 2024]



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VC dimension ν : how complex is learning

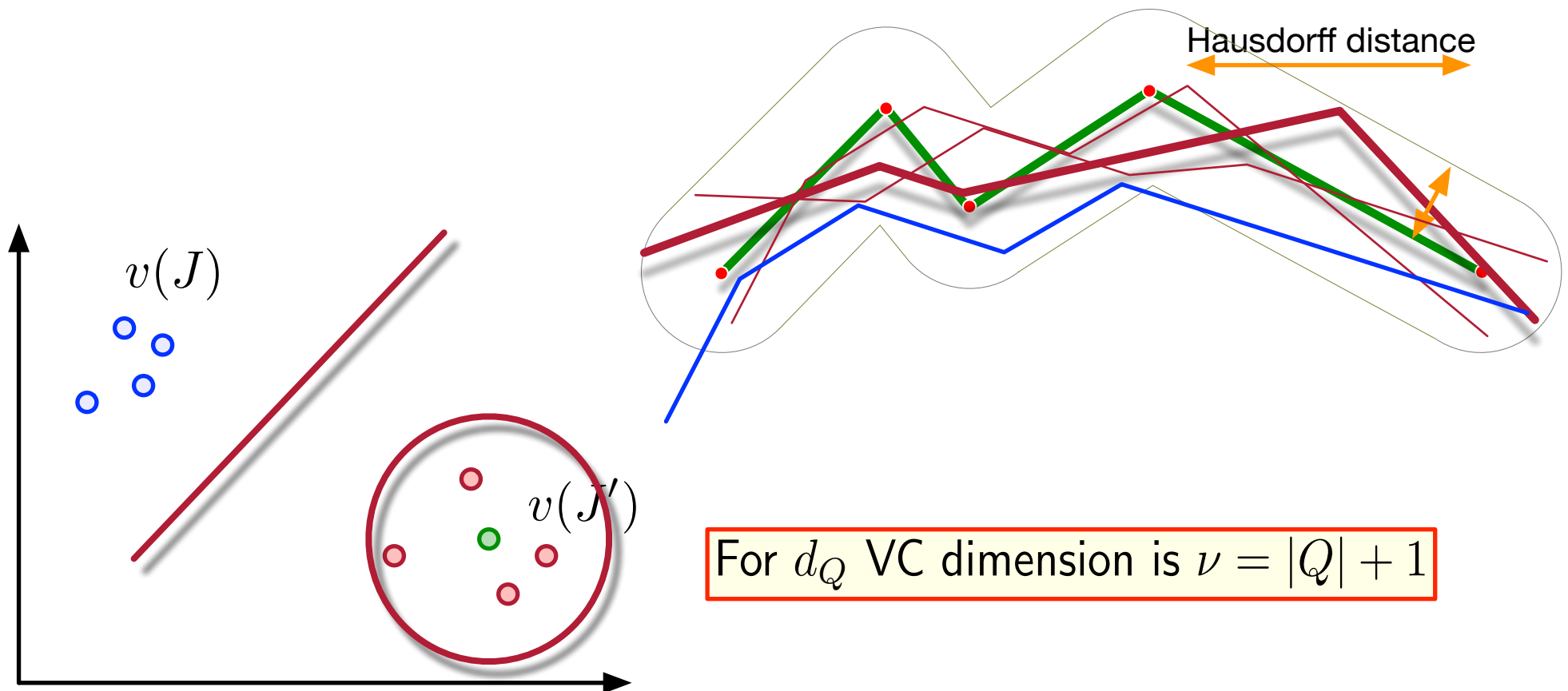
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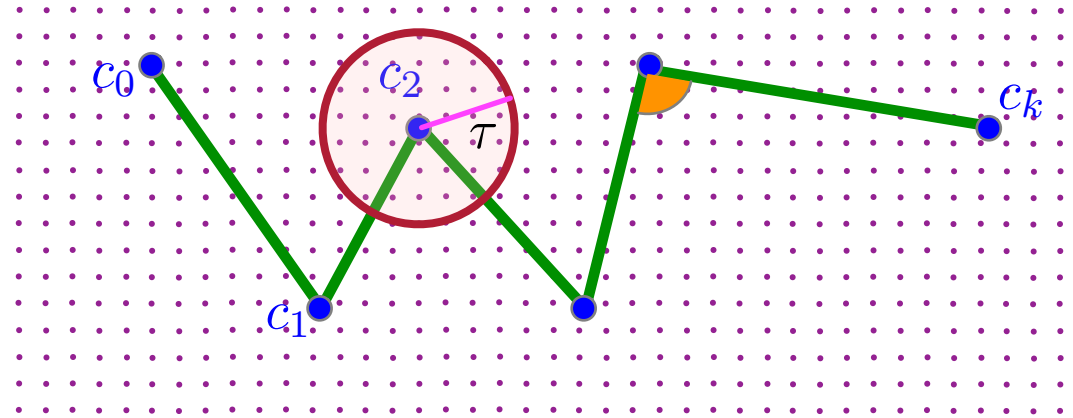
[Brunig, Driemel: SODA 2024]



For d_Q VC dimension is $\nu = |Q| + 1$

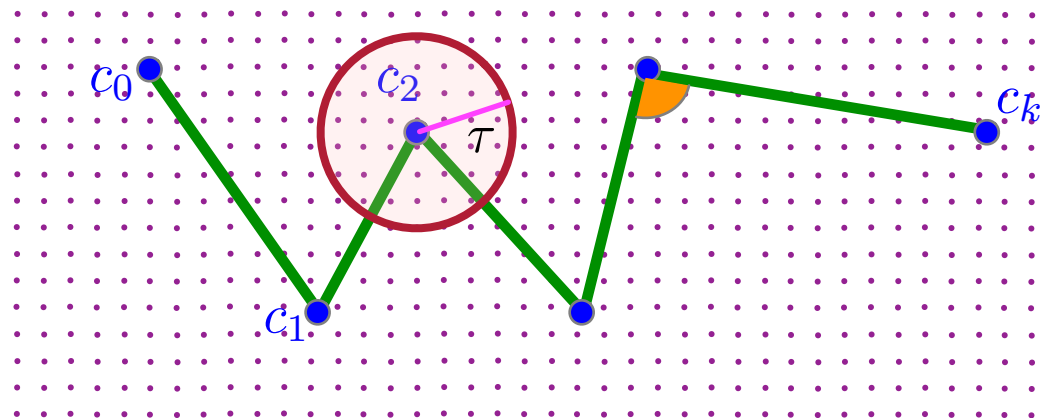
How many landmarks?

For metric properties,
or curve reconstruction
—> fine grid

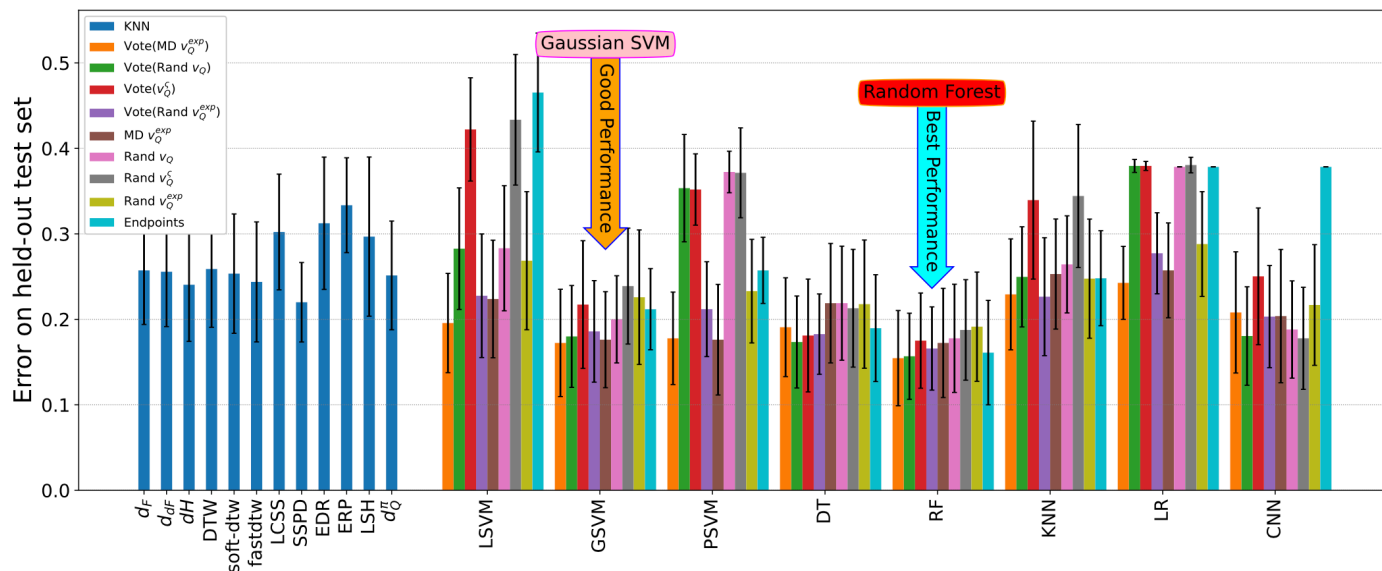


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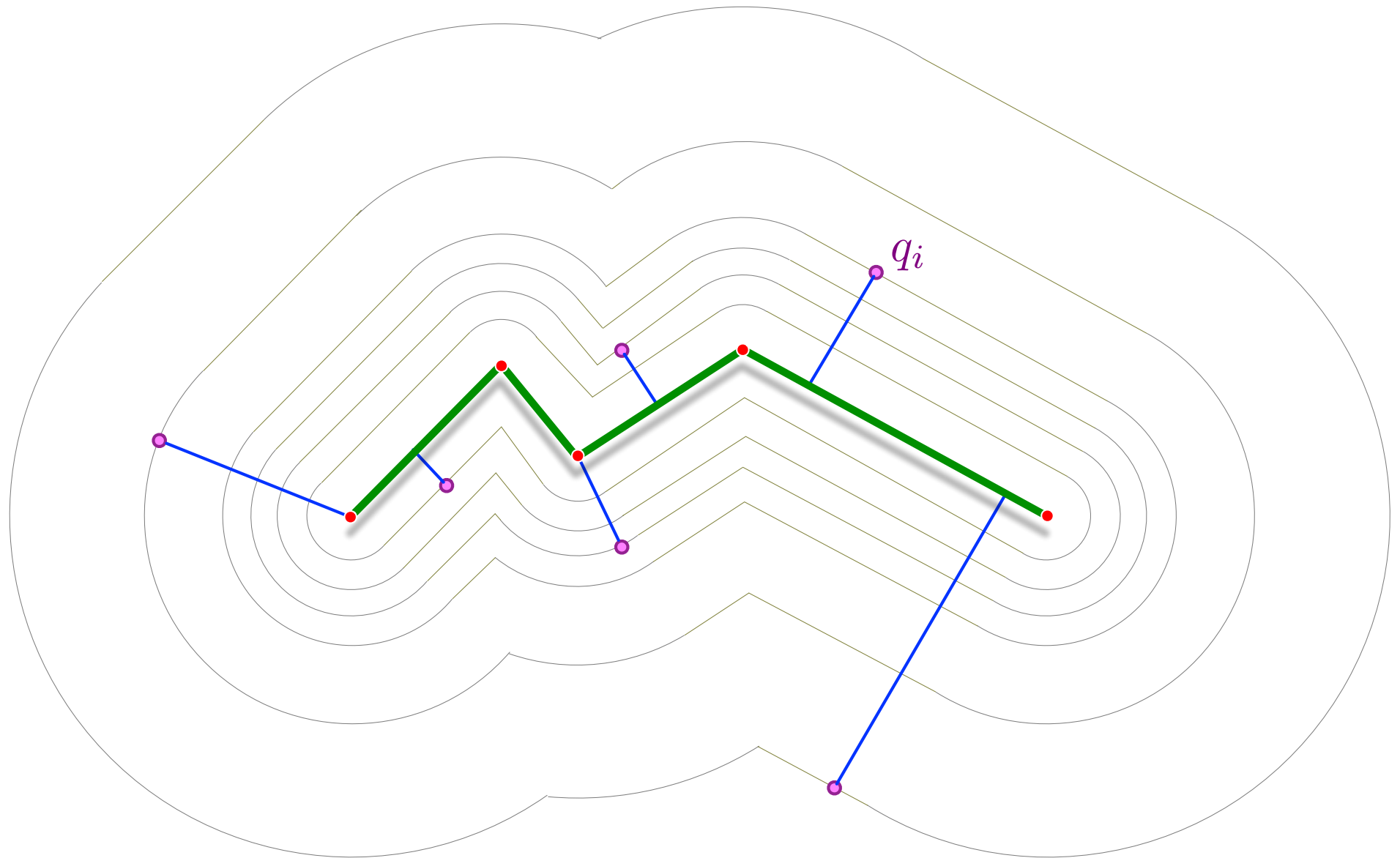
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For classification
—> 20

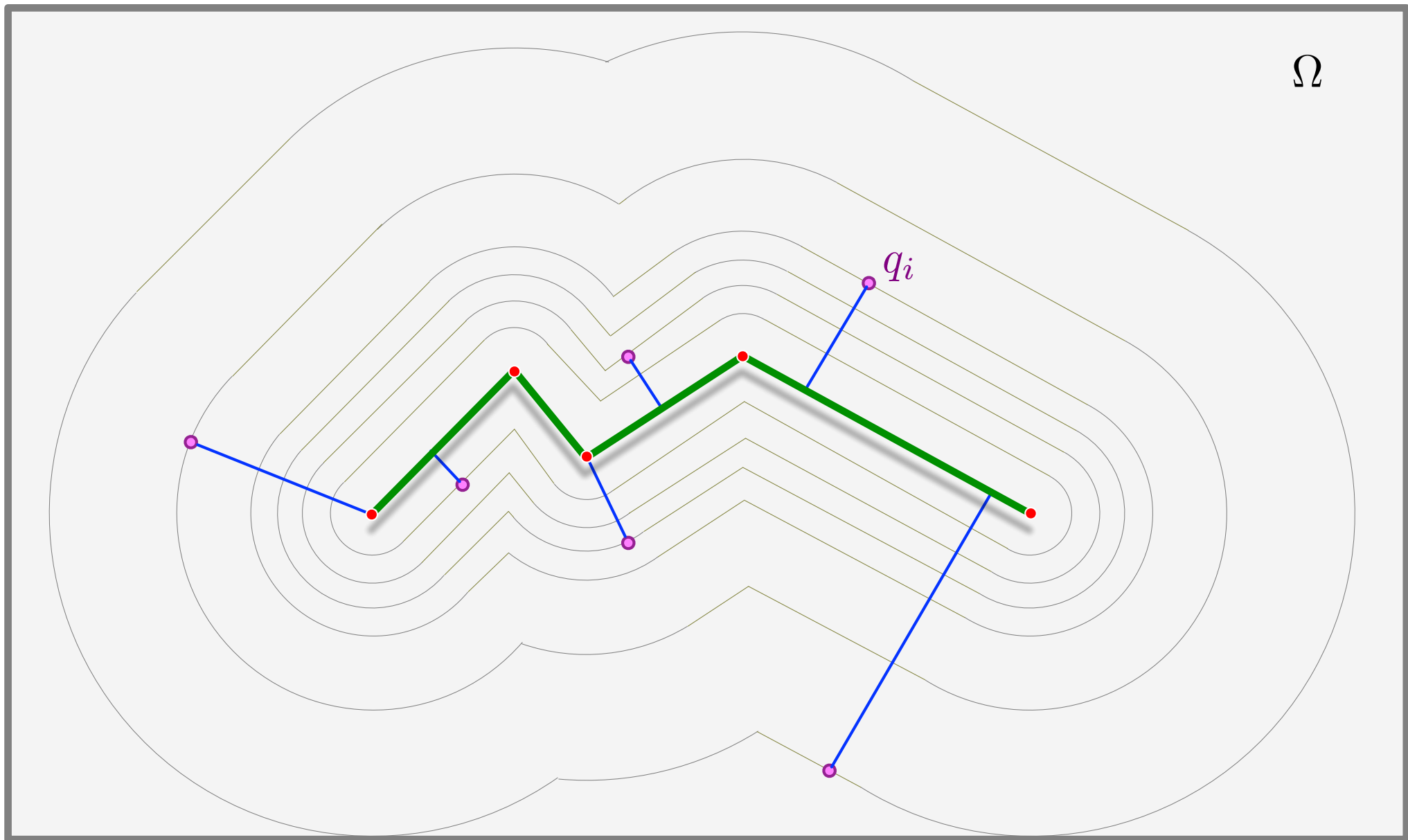


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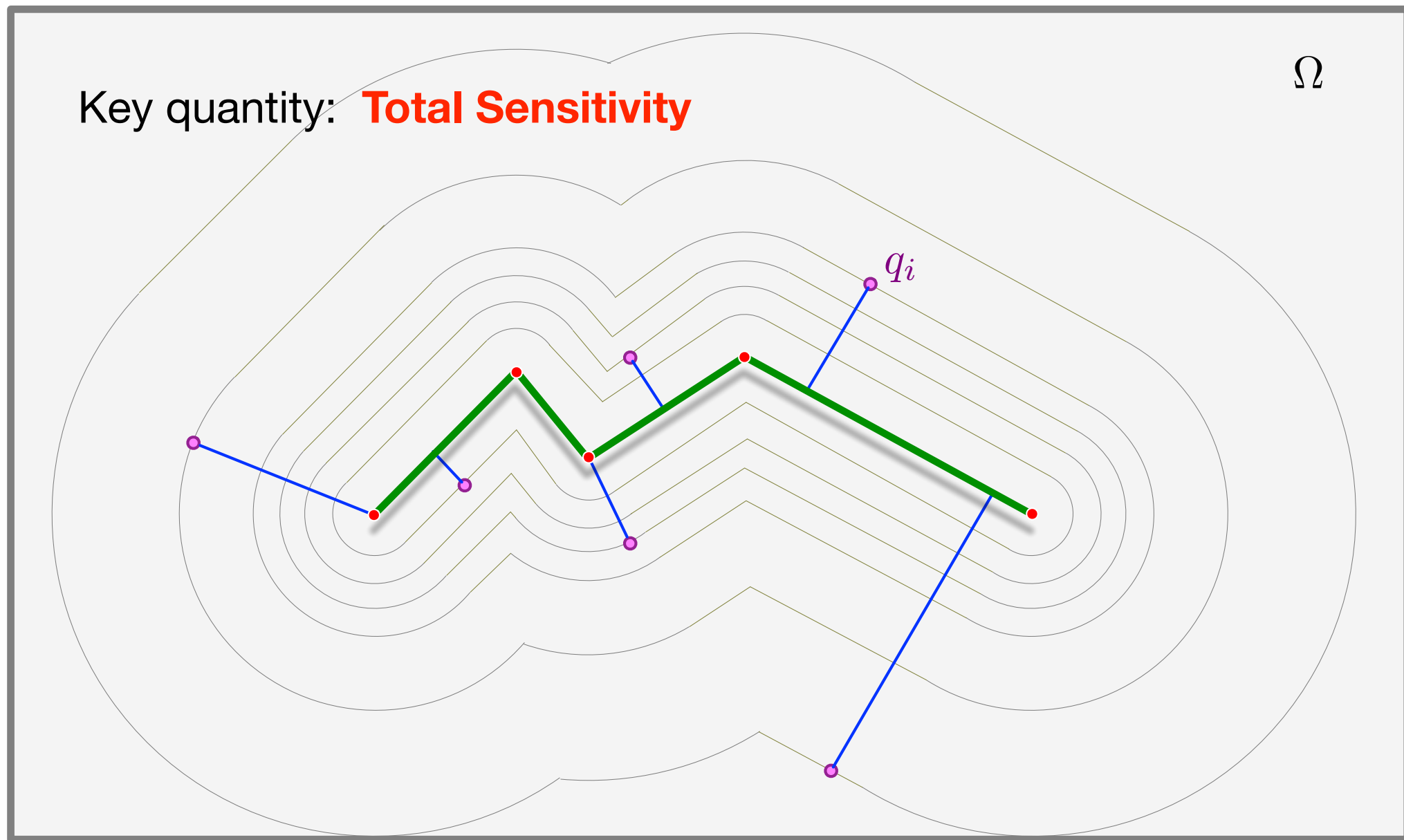
Choose Q , for $J, J' \in \Omega$ so: $(1 - \varepsilon)d_Q(J, J') \leq d_\Omega(J, J') \leq (1 + \varepsilon)d_Q(J, J')$



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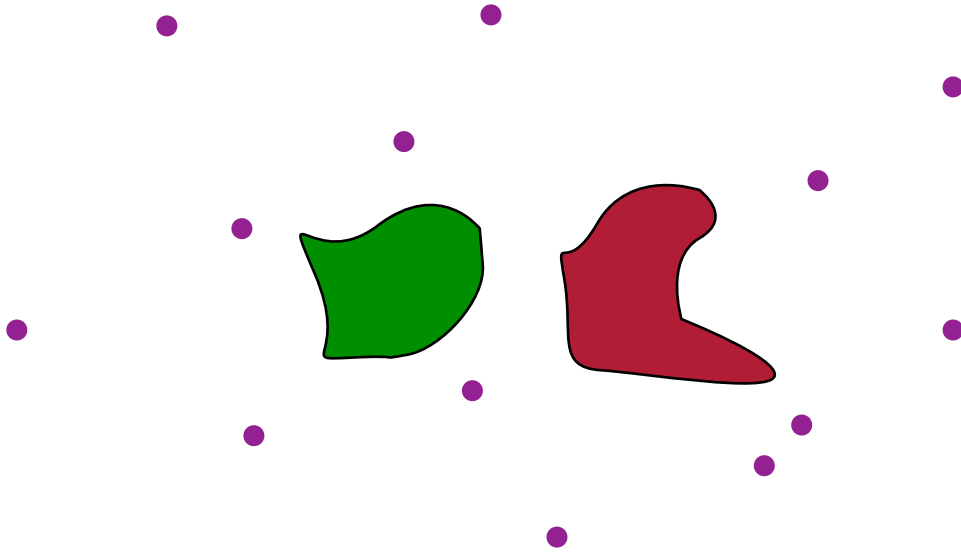
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Sensitivity sampling Feldman-Schulman-Langberg (2010,2011)



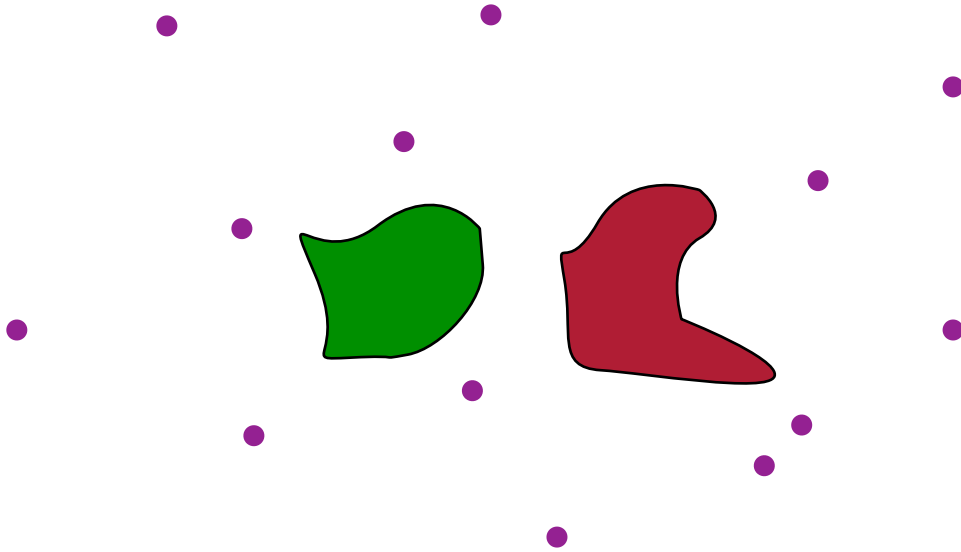
Bounded Closed Sets

When shapes J, J' are more general, total sensitivity of Q may be unbounded.



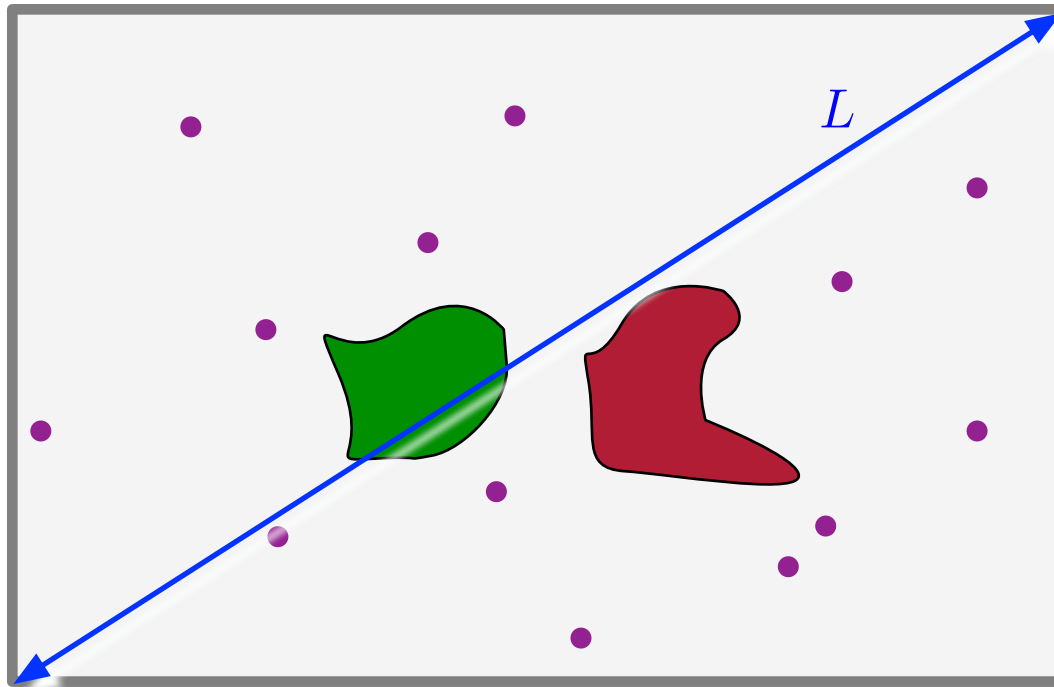
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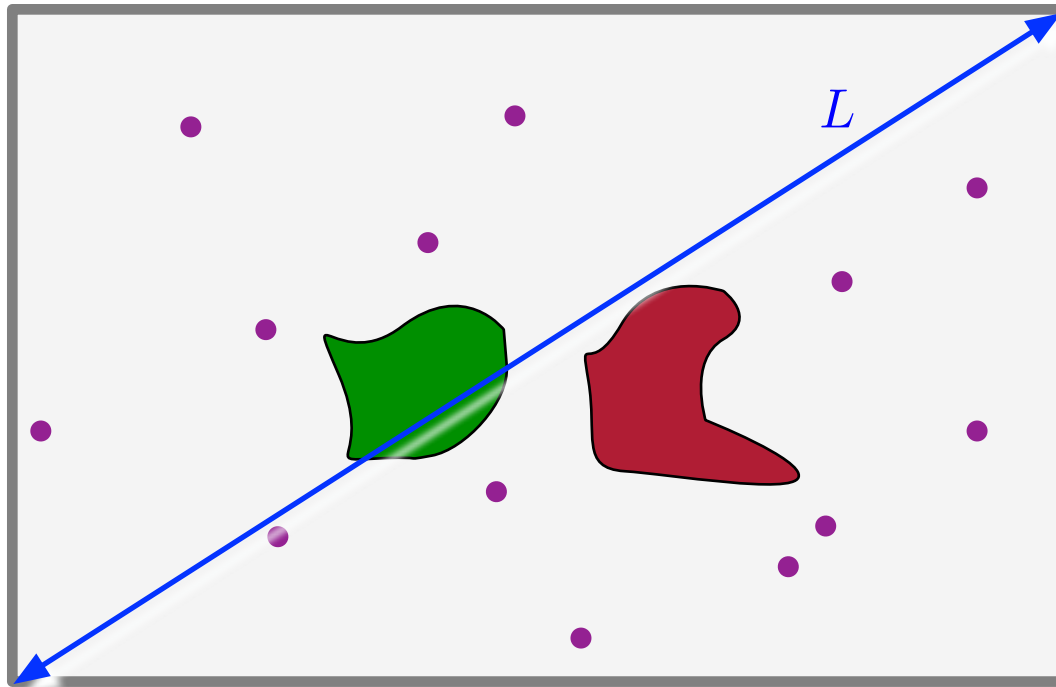
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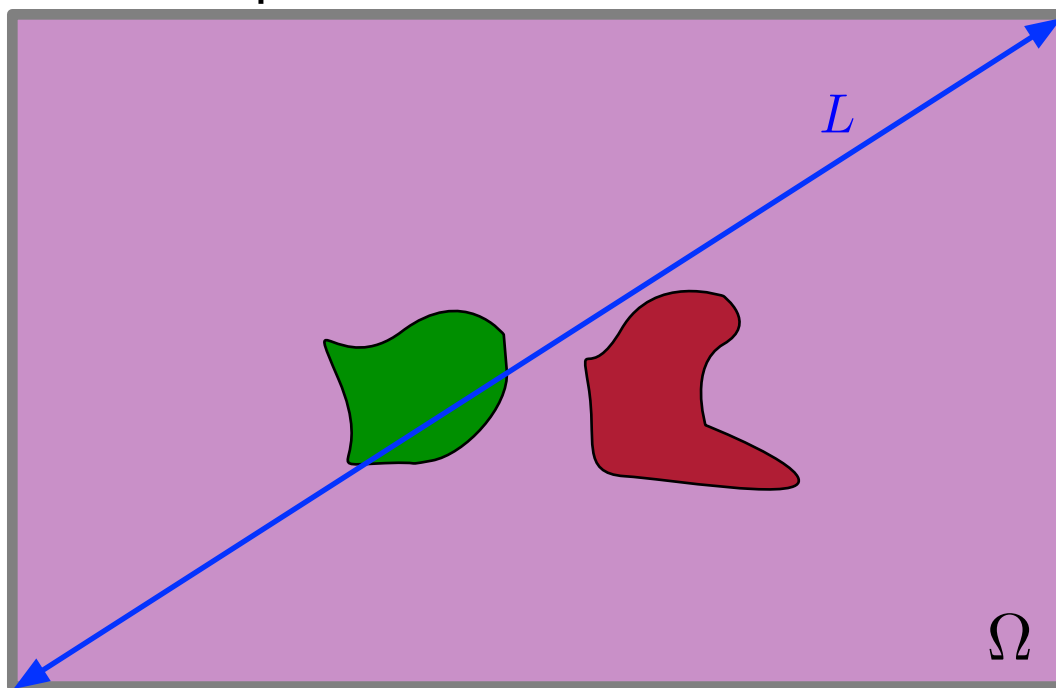


$$d_Q(J, J') > \rho$$

$$L/\rho \leq \text{Total sensitivity} \leq (L/\rho)^2$$

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 Need $\frac{\text{Total Sensitivity}}{\varepsilon^2}$ samples.



$$d_Q(J, J') > \rho$$

$$L/\rho \leq \text{Total sensitivity} \leq (L/\rho)^2$$

$$\text{Total Sensitivity} = O(L/\rho) \text{ (in } d = 2, \text{ optimal)}$$

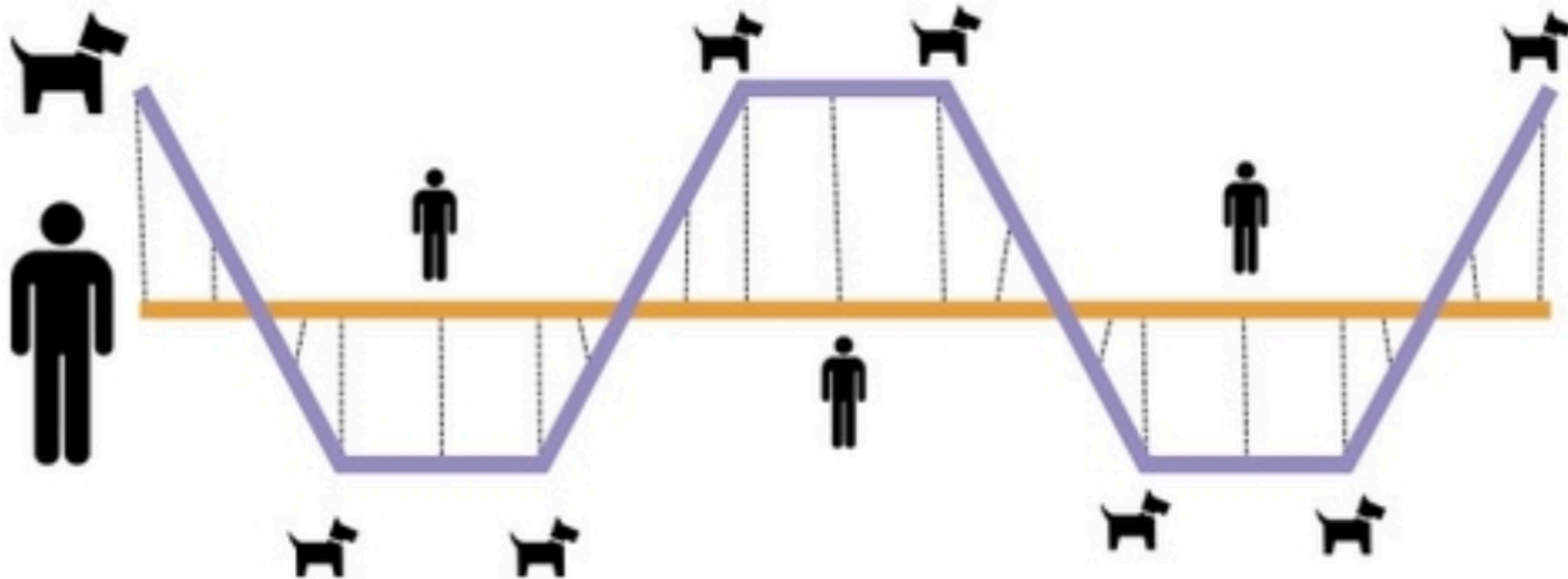
$$(\text{general } d: (L/\rho)^{\frac{2d}{2+d}})$$

Orientation Preserving

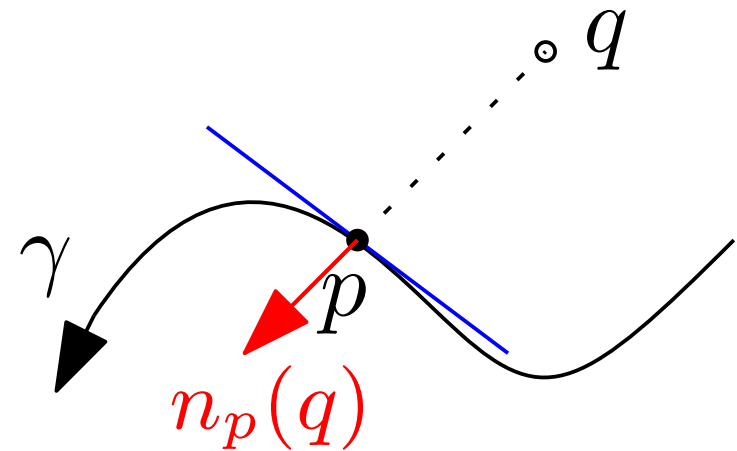
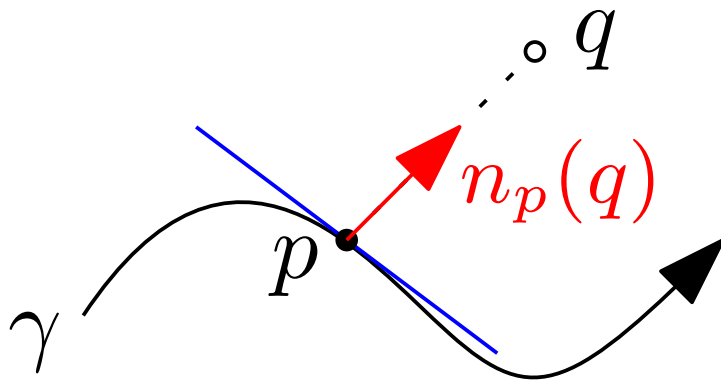
Is a bus going to or from main station?

Is a bird flying to or from a lake?

Main common distances: Frechet, DTW, ...



Orientation Preserving



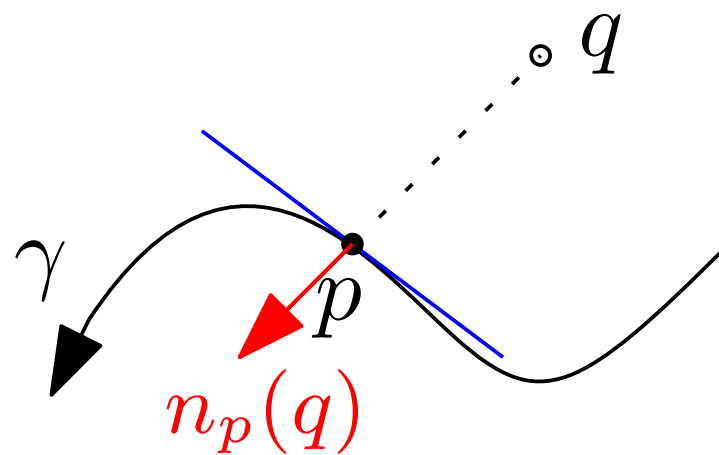
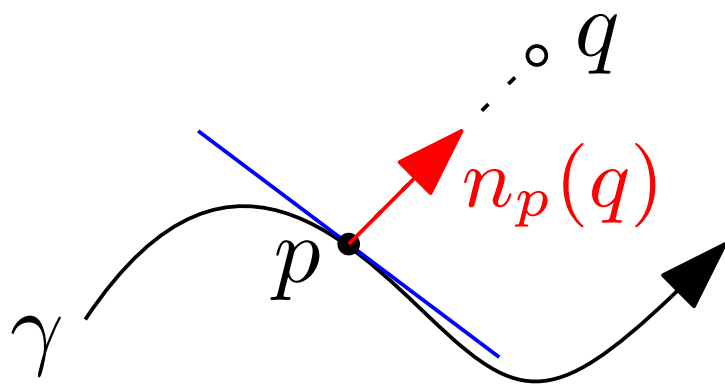
$$p = \operatorname{argmin}_{p' \in \gamma} \|q - p'\|$$

Our MinDist distance dQ does not capture orientation!

Orientation Preserving

Let $q \in \mathbb{R}^2$ and $\sigma > 0$. For curve γ set $p = \arg \min_{p' \in \gamma} \|q - p'\|$

$$v_q^\sigma = \langle n_p(q), q - p \rangle \frac{1}{\sigma} e^{-\frac{\|p-q\|^2}{\sigma^2}}$$

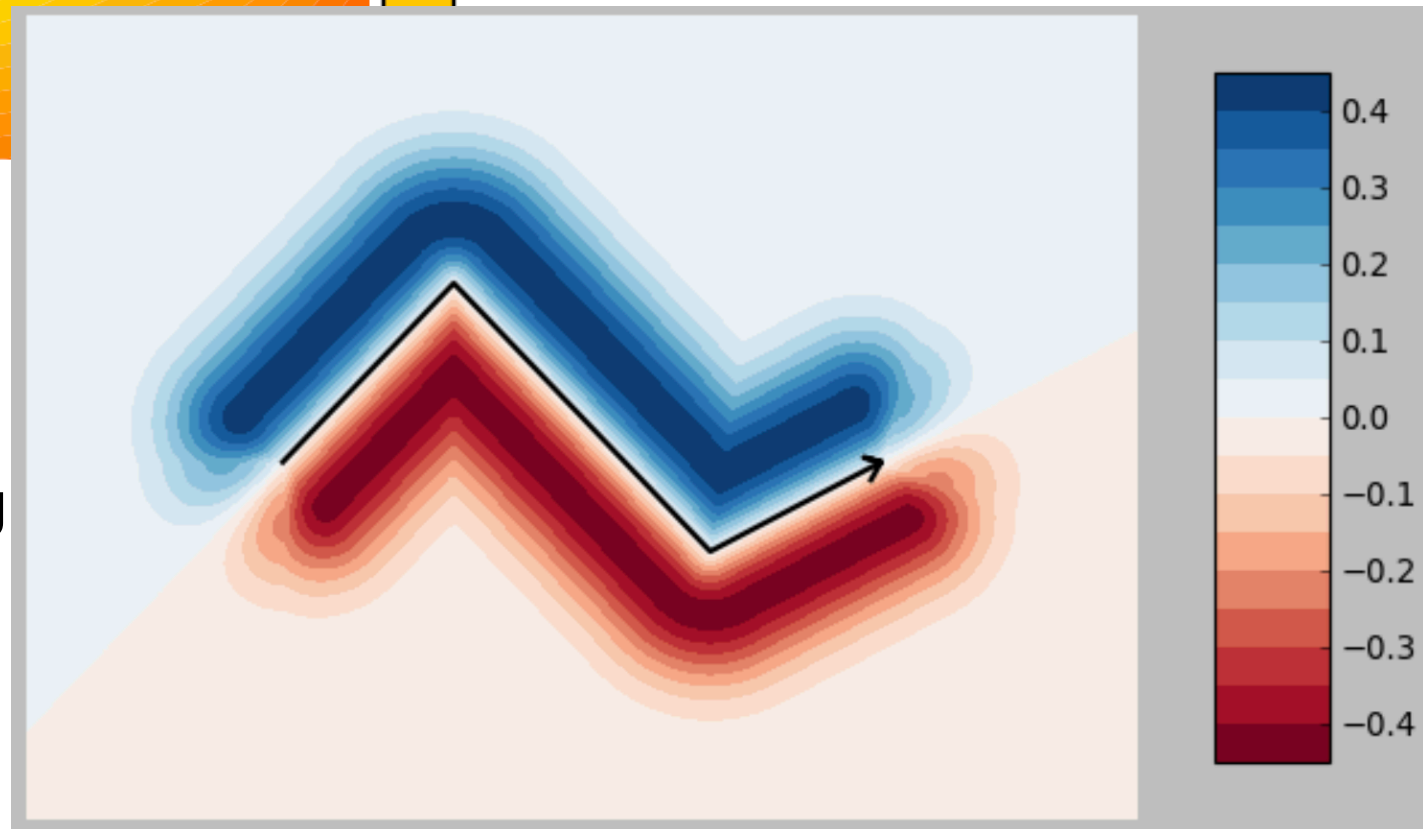
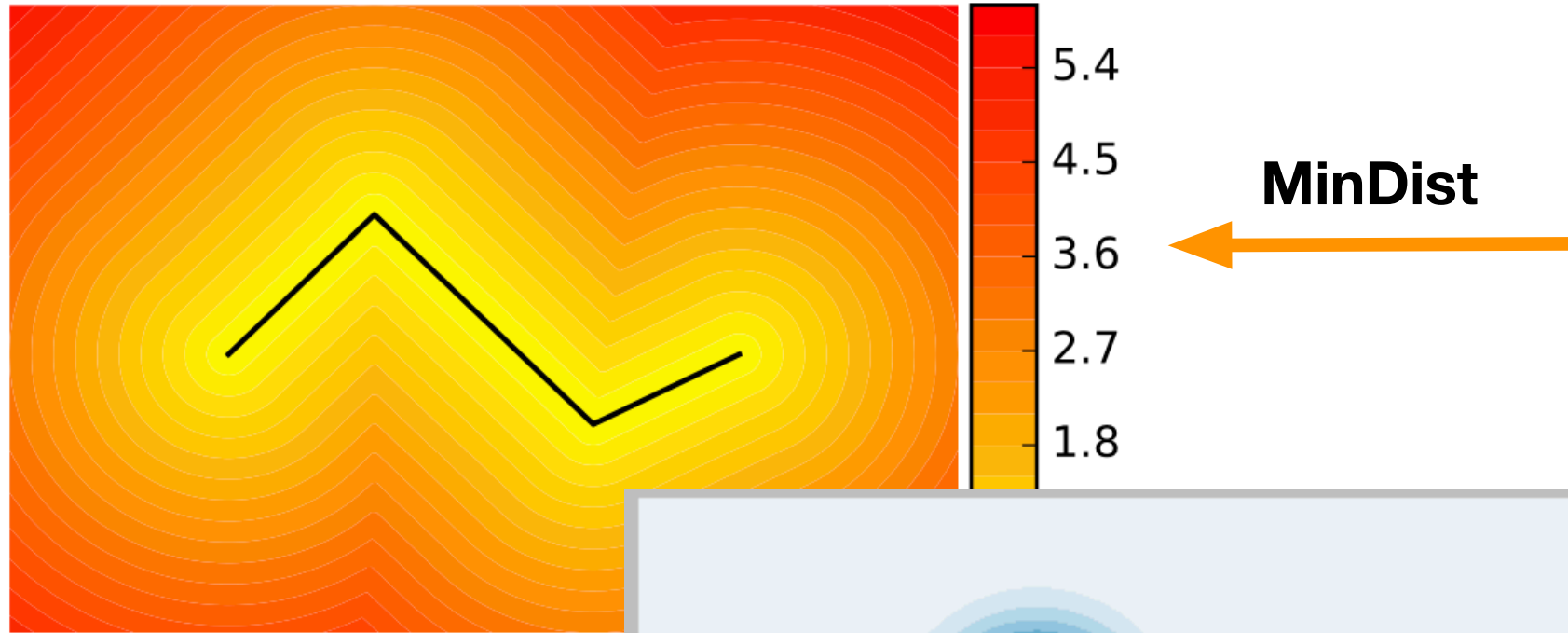


$$p = \operatorname{argmin}_{p' \in \gamma} \|q - p'\|$$

Vectorization. $v_Q^\sigma(\gamma) = (v_{q_1}^\sigma(\gamma), \dots, v_{q_1}^\sigma(\gamma))$

Distance. $d_Q^\sigma(\gamma, \gamma') = \frac{1}{\sqrt{n}} \|v_Q^\sigma(\gamma) - v_Q^\sigma(\gamma')\|$

Orientation Preserving

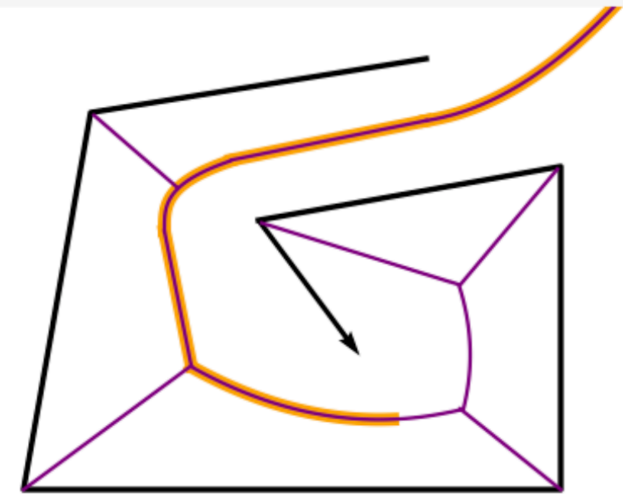
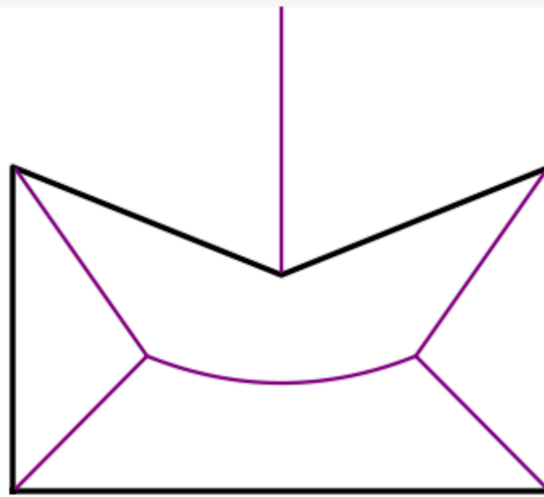
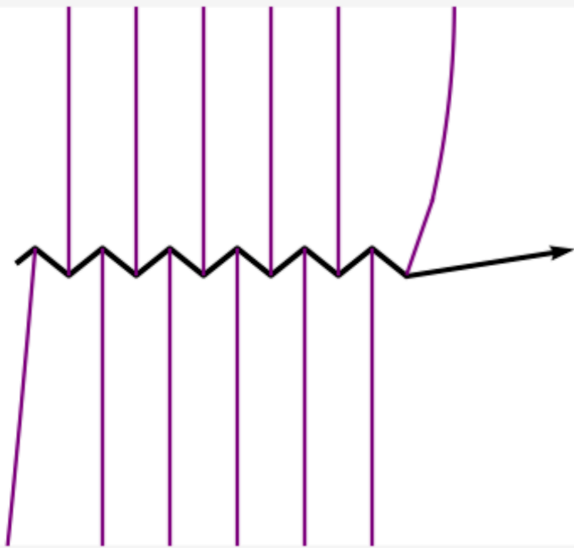


Orientation Preserving



Signed Medial Axis

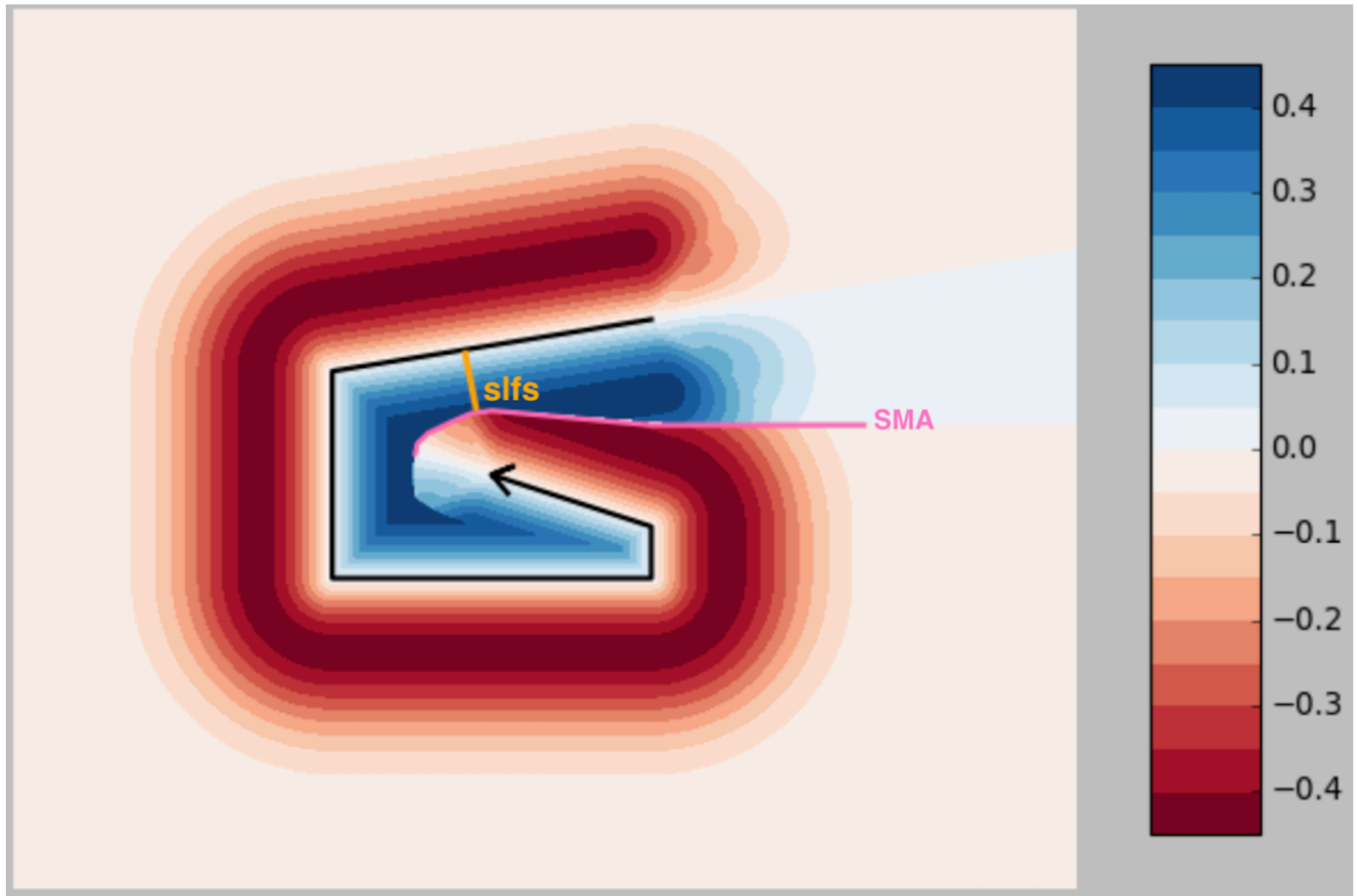
The **medial axis** is the set of points where the nearest point on the curve is not unique.



The **signed medial axis** (SMA) is the subset of the medial axis where the nearest curve points differ in orientation.

Signed Local Feature Size

The **signed local feature size** (slfs) is the point on the SMA with minimum distance to the curve.



Stability

Landmark Stability

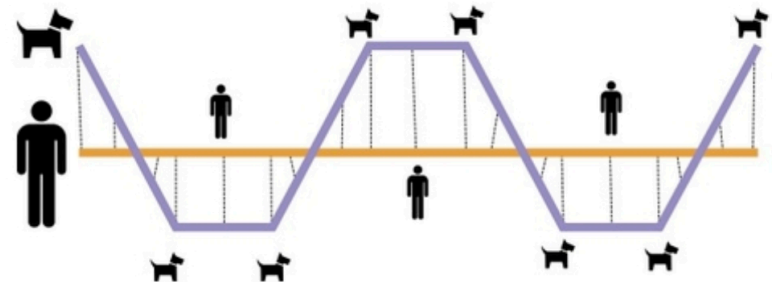
Under some conditions on q and q' (do not cross SMA)

$$|v_q^\sigma(\gamma) - v_{q'}^\sigma(\gamma)| \leq \frac{1}{\sigma} \|q - q'\|$$

Curve Stability

Under some conditions place of q_i s

$$d_Q^\sigma(\gamma, \gamma') \leq \frac{1}{\sigma} d_{\text{Frechet}}(\gamma, \gamma')$$



If Q is dense on $\Omega \subset \mathbb{R}^2$

$$d_{Q,\infty}(\gamma, \gamma') = d_{\text{Hausdorff}}(\gamma, \gamma')$$

MinDist Sketch

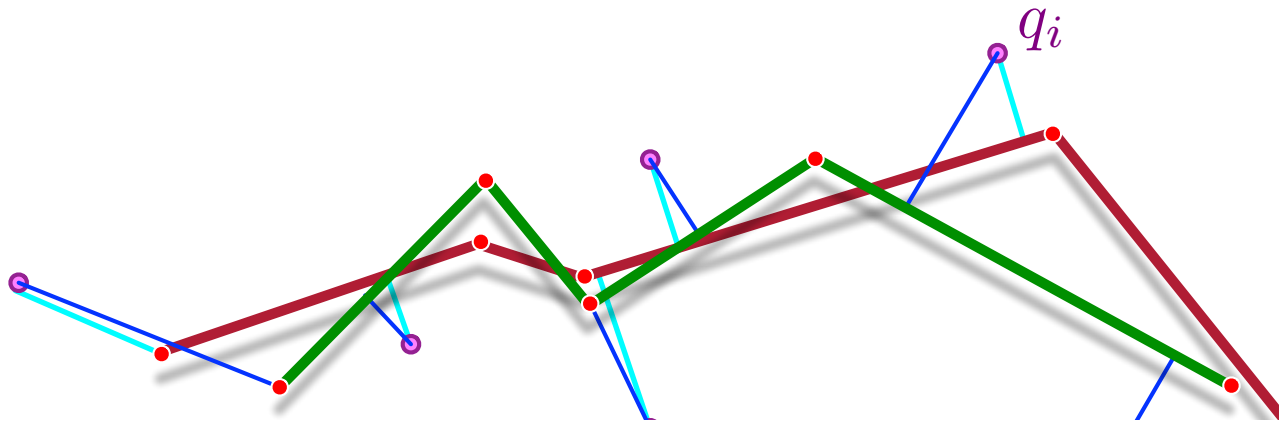
shape J

landmarks Q

minDist

$$v_i(J) = \inf_{p \in J} \|q_i - p\|$$

$$v(J) = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \dots \\ v_n \end{bmatrix}$$
$$v(J') = \begin{bmatrix} v'_1 \\ v'_2 \\ v'_3 \\ \dots \\ v'_n \end{bmatrix}$$



OK, so is this a good distance?

$$d_Q(J, J') = \|v(J) - v(J')\|$$

Phillips and Tang
SIGSPATIAL 2019

MinDist Sketch

shape J

landmarks Q

minDist

$$v_i(J) = \inf_{p \in J} \|$$

1. Easy to use

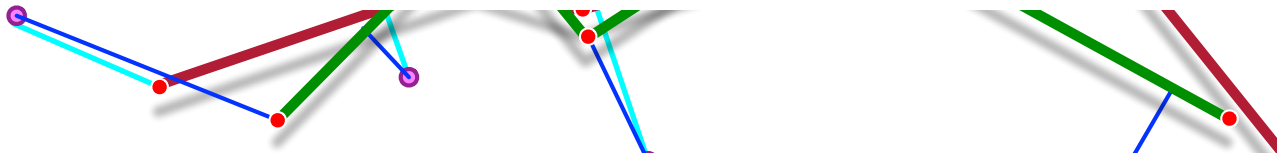
2. Fast to compute (NN search)

3. Classifies well (good modeling)

4. Sketches well (small Q)

5. Stable wrt Q and curve perturbations

$$(J) = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \dots \\ v_n \end{bmatrix} \quad (J') = \begin{bmatrix} v'_1 \\ v'_2 \\ v'_3 \\ \dots \\ v'_n \end{bmatrix}$$



OK, so is this a good distance?

$$d_Q(J, J') = \|v(J) - v(J')\|$$

minDist

Thanks & Next Steps

$$v_i(J) = \inf_{p \in J} \|q_i - p\|$$

$$v(J) = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \dots \\ v_n \end{bmatrix}$$

1. Better classifiers?

2. Rotation / shift invariant (shape)

3. Apply to higher-dimensional objects

